

Italian Autocannone 3Ro with 90/53 90mm Anti-Aircraft Gun



Cat. No. 35063
Scale 1/35

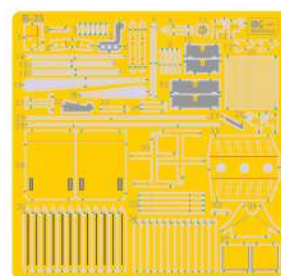


3d design: Przemysław Głogowski
Research: IBG Crew



IBG Models would like to thank
Mr. Leonardo Landi for great help
in creating this model.

Elementy Fototrawione / Photo-etched Parts



Kalkomanie / Decals



1 Element złożony we wcześniejszym etapie
Element assembled in previous step

1 Element po złożeniu w aktualnym etapie
Element after assembly in current step

? Wersja do wyboru
Version to choose

A Kolor farby
Paint colour

1 Kalkomania
Decal

		VALLEJO MODEL AIR	HATAKA	LIFE COLOR	MR HOBBY	AK INTERACTIVE	MISSION MODELS
Saharian Khaki	A	71.023	HTK-_126	TM002	H341	AK007	MMP-016
Leather Brown	B	71.038	HTK-_186	UA764	H047	AK3031	MMP-002
Black	C	71.057	HTK-_100	UA733	H077	RC022	MMP-047
Rust	D	71.080	HTK-_132	LC32	H47	AK708	MMW-001
Gunmetal	E	71.072	HTK-_106	LC26	H018	AK798	MMM-010
Wood	F	71.077	HTK-_172	UA714	H37	AK780	MMP-142

Przed montażem przeczytać instrukcję. Przestrzegać kolejności montażu podanego w instrukcji. Klej i farby nie wchodzą w skład zestawu.
Please read instructions before assembly. Follow the sequence of assembly presented in instructions. Glue and paint not included.

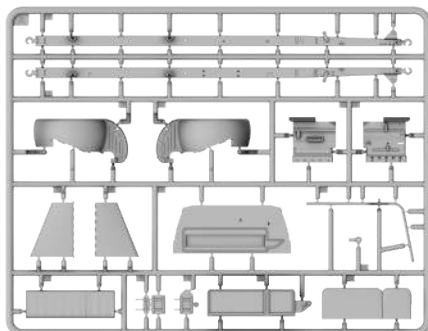
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fax +48 22 8159151
ibgsc@ibg.com.pl
www.ibg.com.pl
www.ibgmodels.com

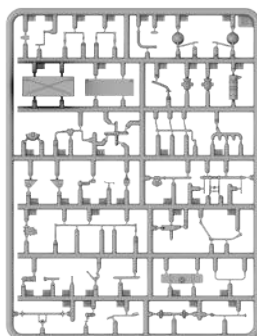
Elementy modelu

Elements of the model kit

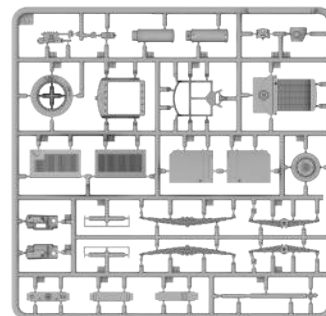
Ramka A / Frame A



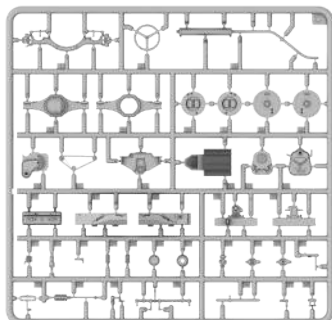
Ramka B / Frame B



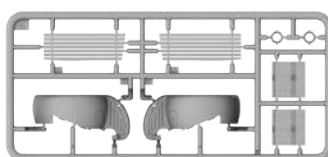
Ramka C / Frame C



Ramka D / Frame D



Ramka E / Frame E



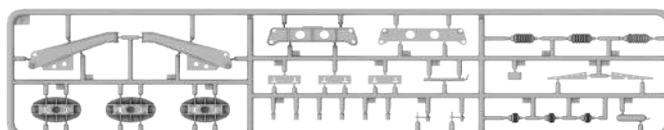
Ramka G / Frame G



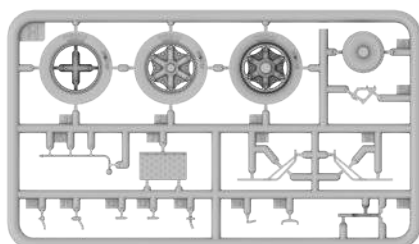
Ramka I / Frame I



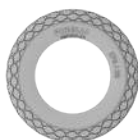
Ramka F x2 / Frame F x2



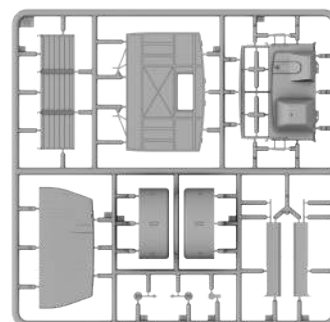
Ramka H x2 / Frame H x2



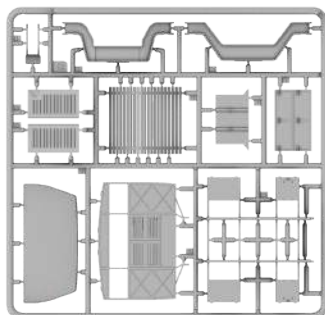
Opona x7 / Tire x7



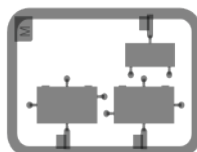
Ramka W / Frame W



Ramka Q / Frame Q



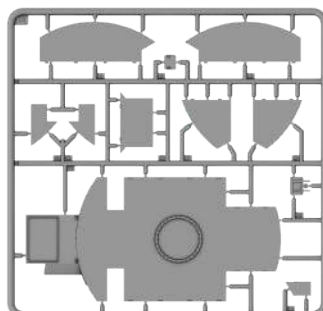
**Ramka M przezroczysta
/ Frame M transparent**



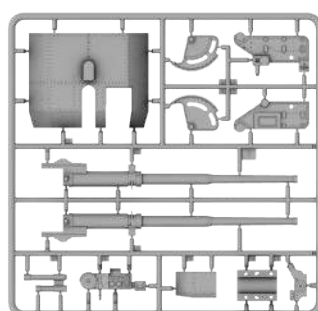
**Ramka L przezroczysta
/ Frame L transparent**



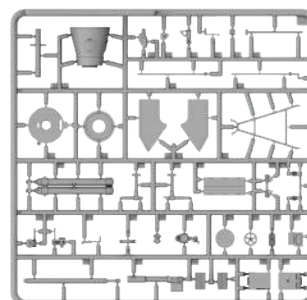
Ramka R / Frame R



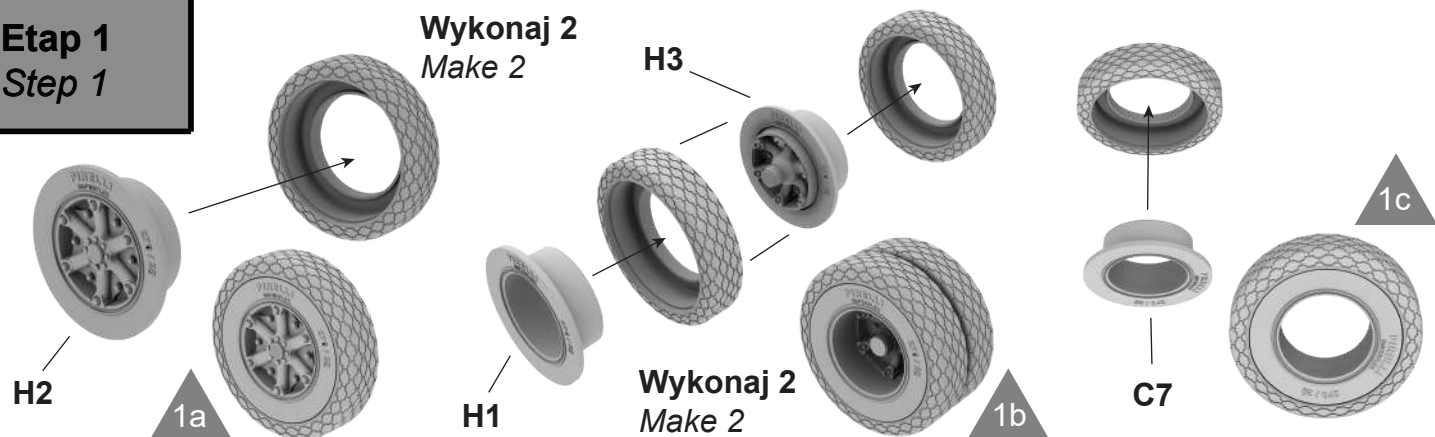
Ramka T / Frame T



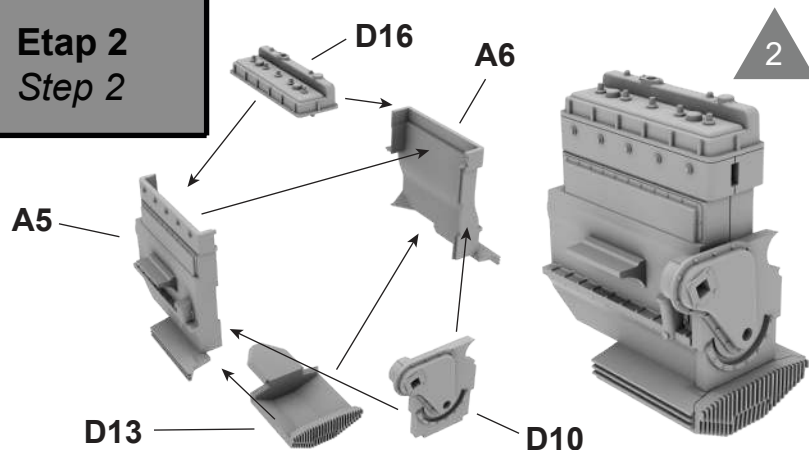
Ramka U / Frame U



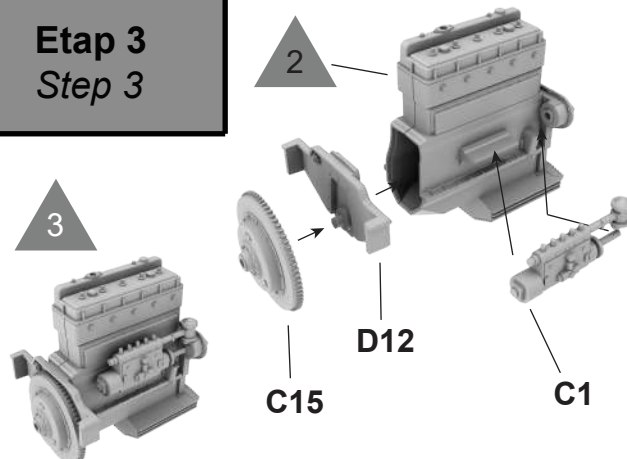
Etap 1 Step 1



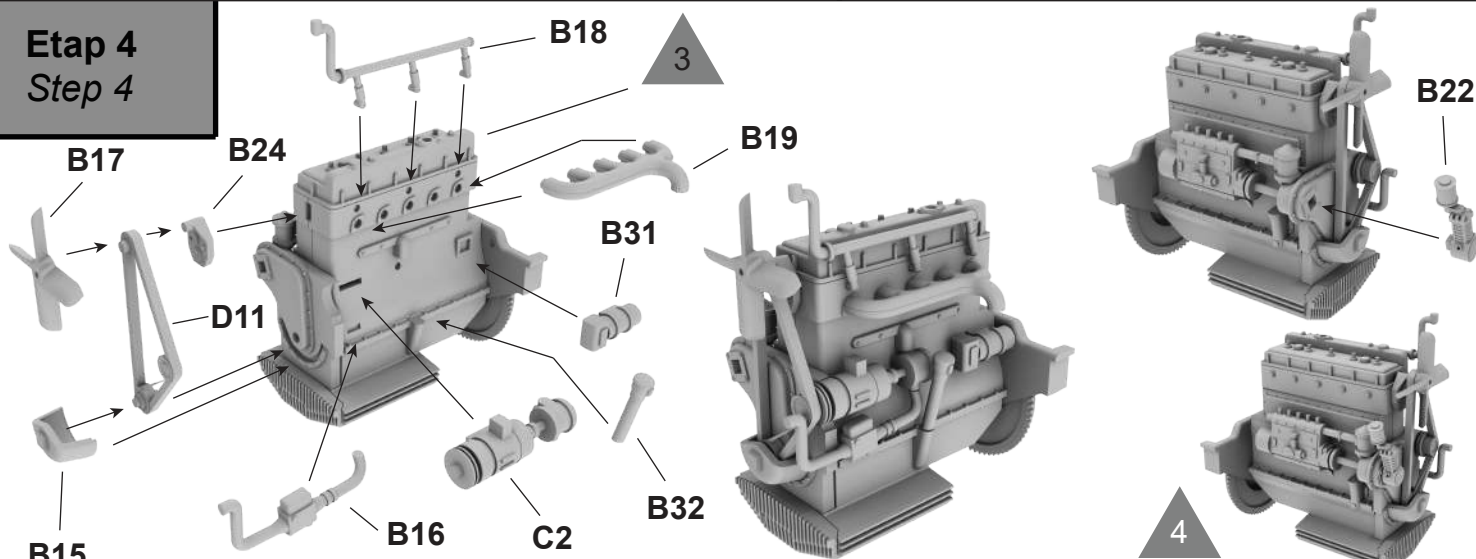
Etap 2 Step 2



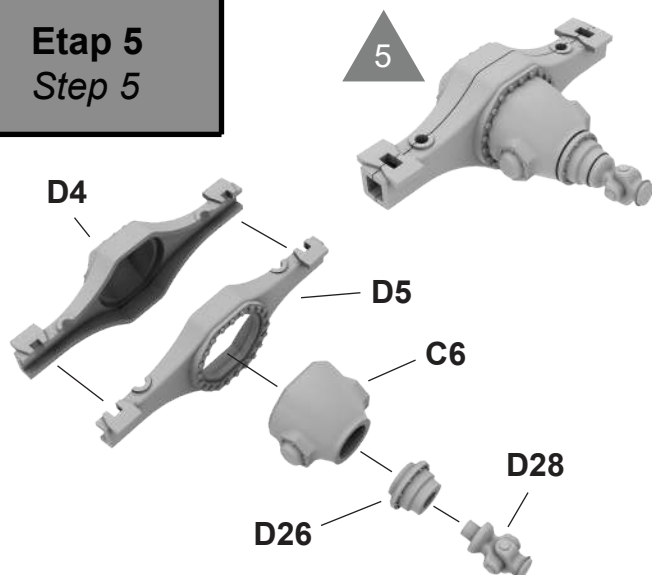
Etap 3 Step 3



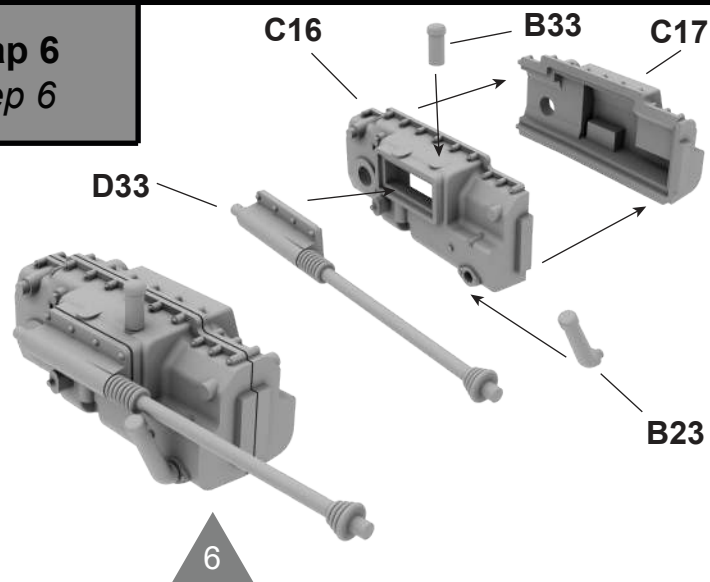
Etap 4 Step 4



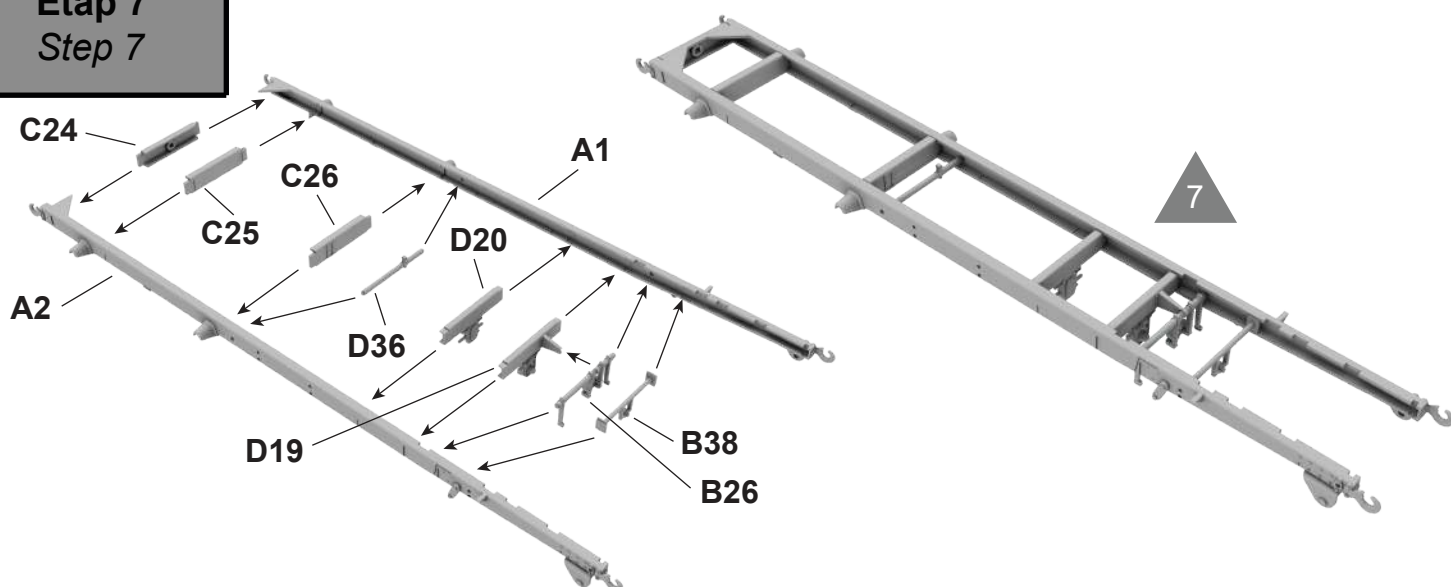
Etap 5 Step 5



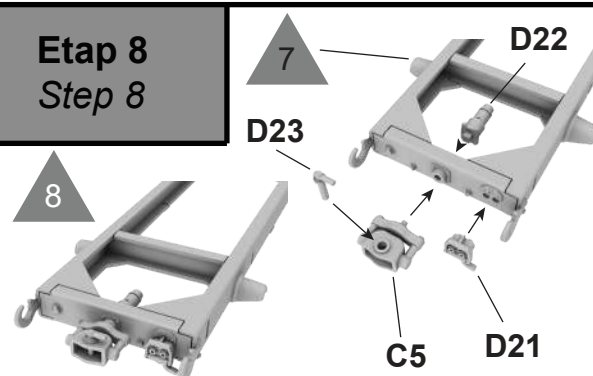
Etap 6 Step 6



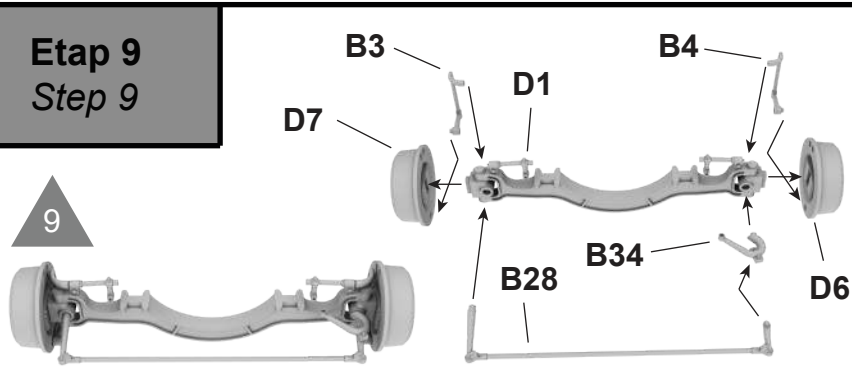
Etap 7 Step 7



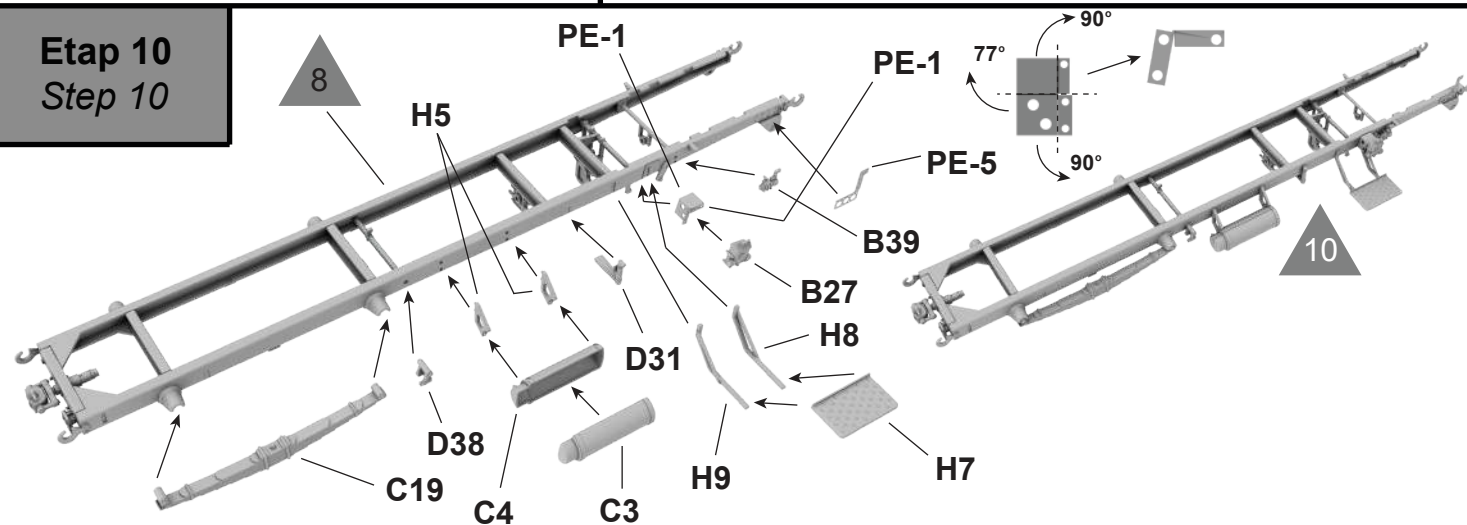
Etap 8 Step 8



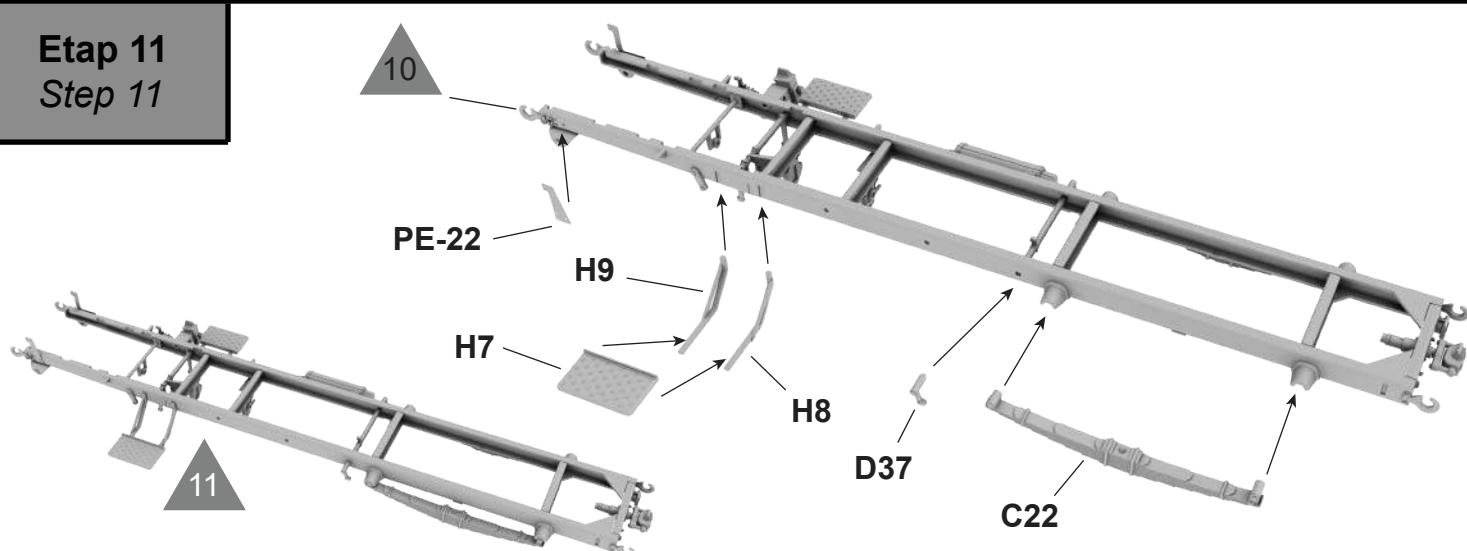
Etap 9 Step 9



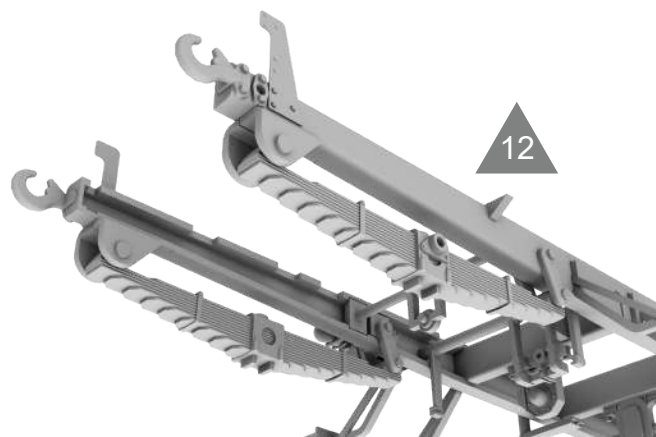
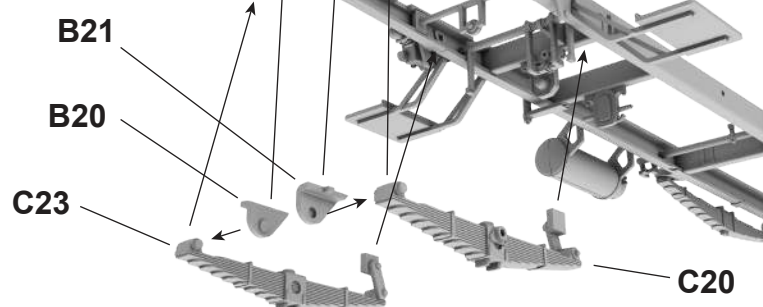
Etap 10 Step 10



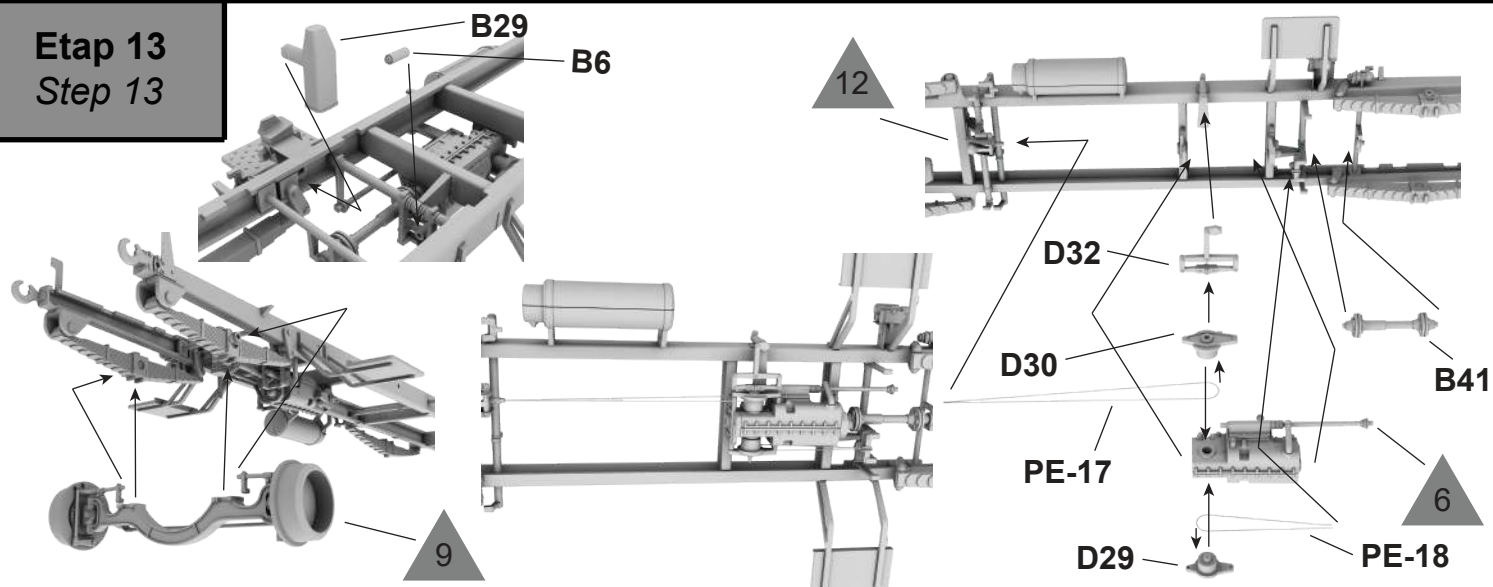
Etap 11 Step 11



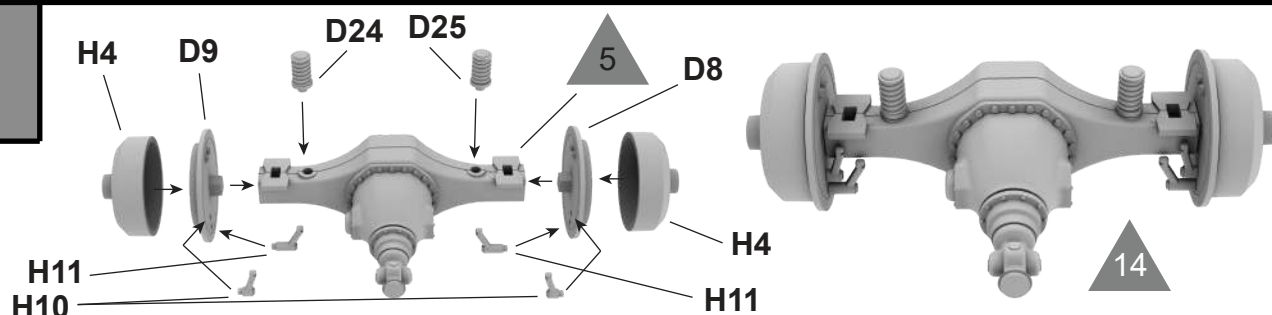
Etap 12 Step 12



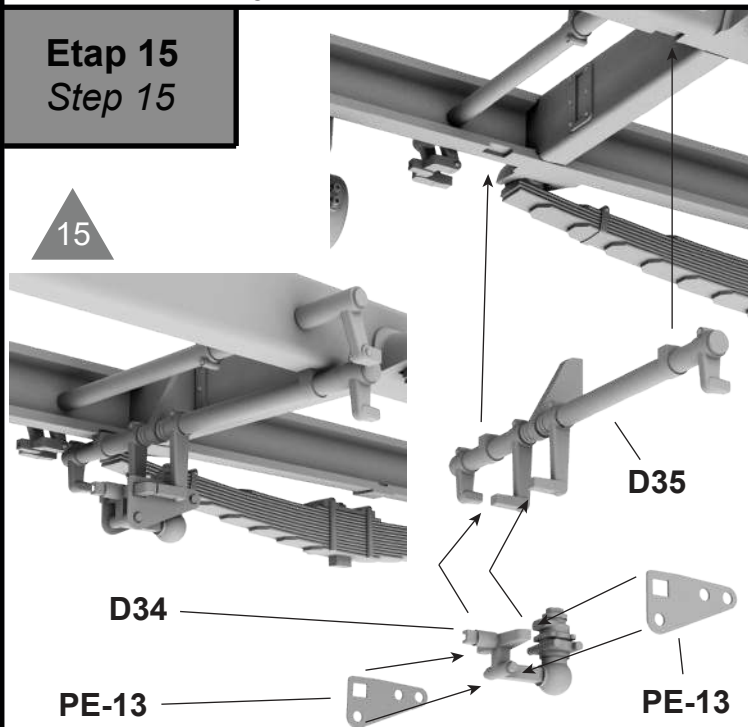
Etap 13 Step 13



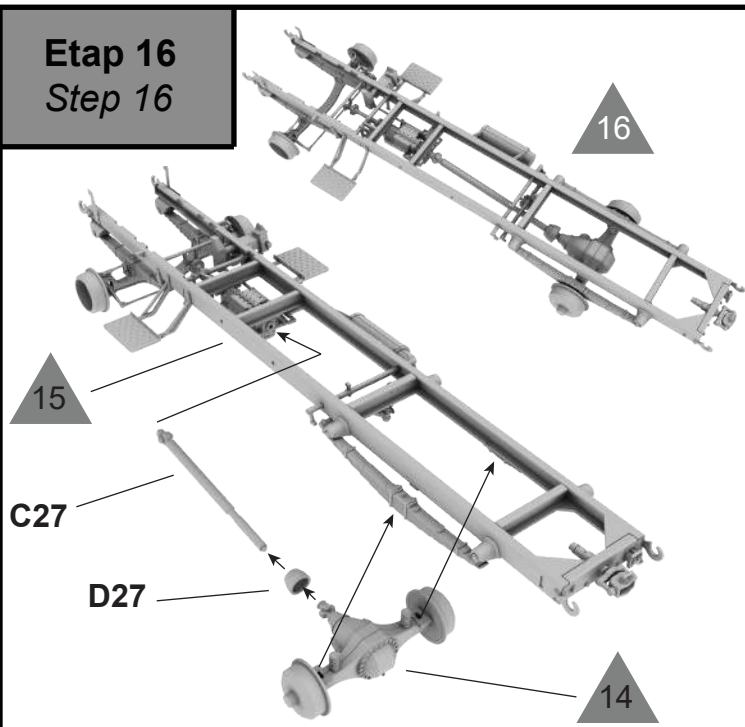
Etap 14 Step 14



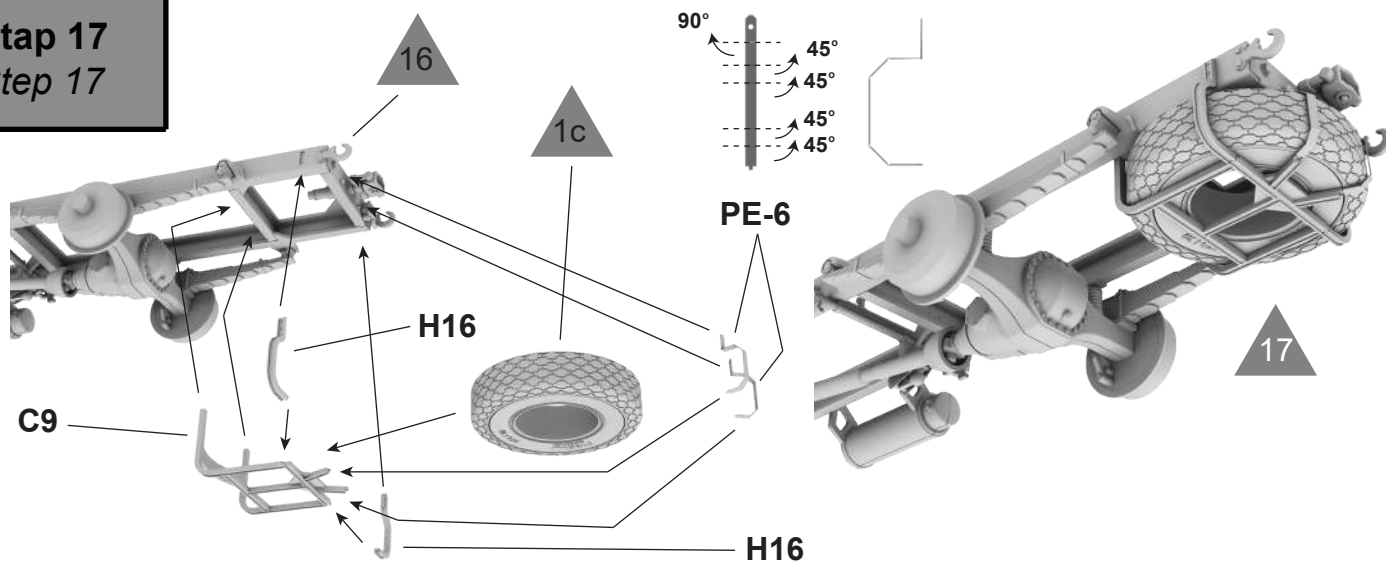
Etap 15 Step 15



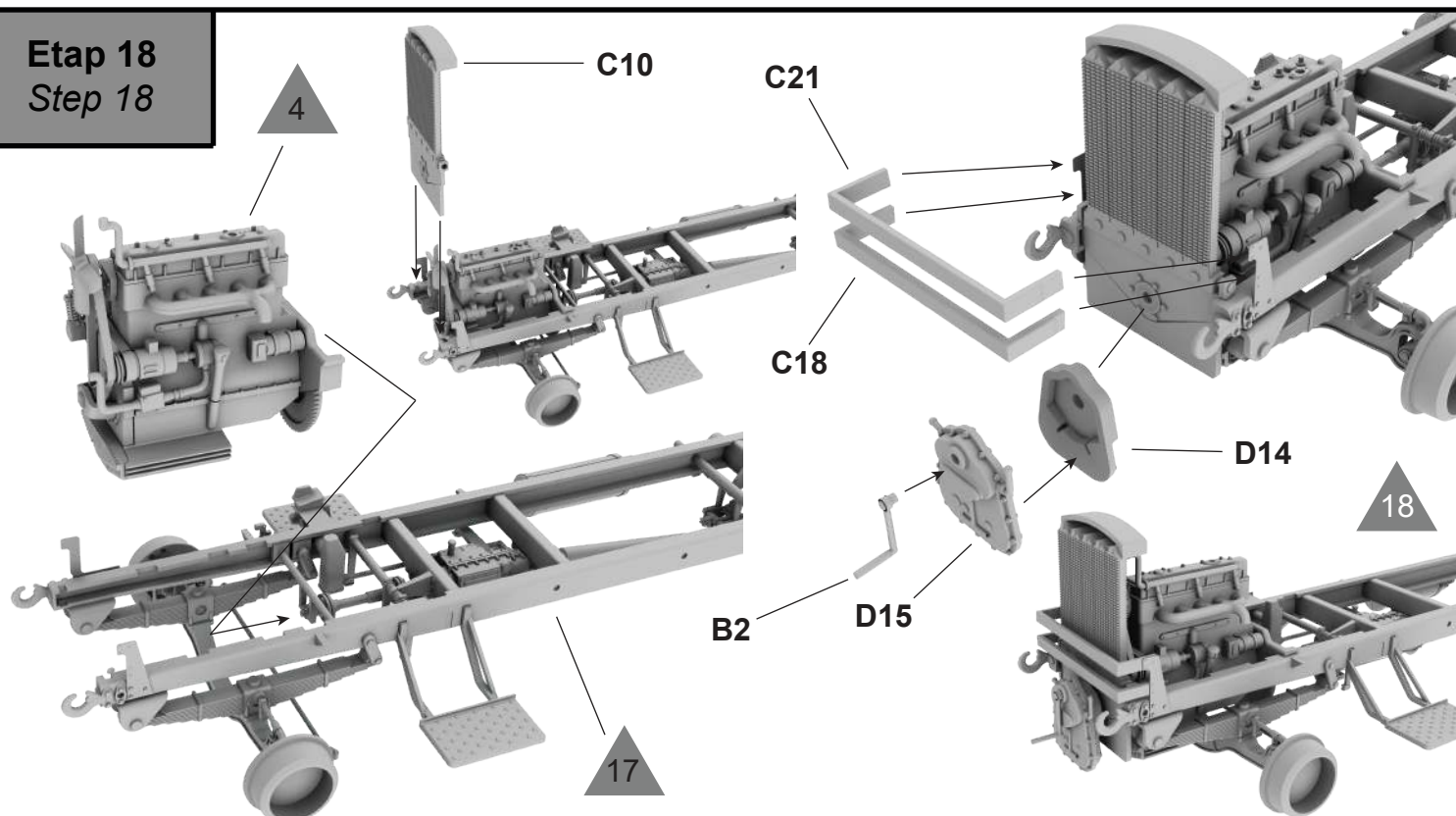
Etap 16 Step 16



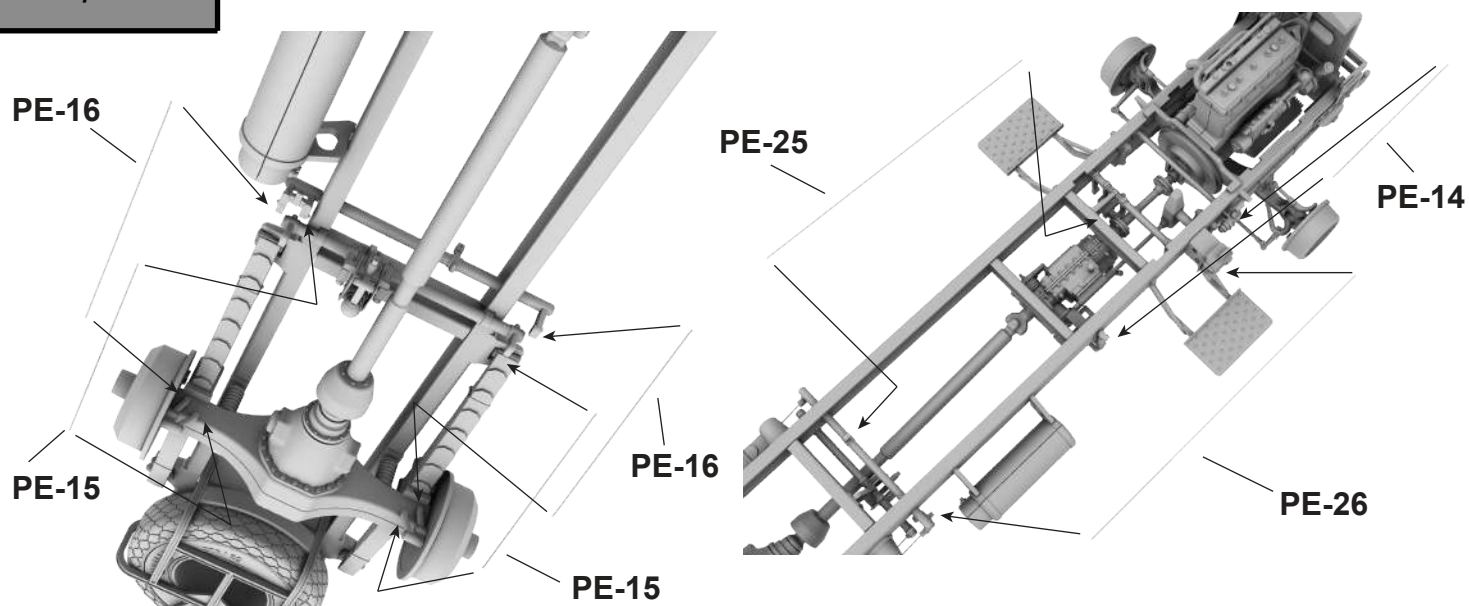
Etap 17 **Step 17**

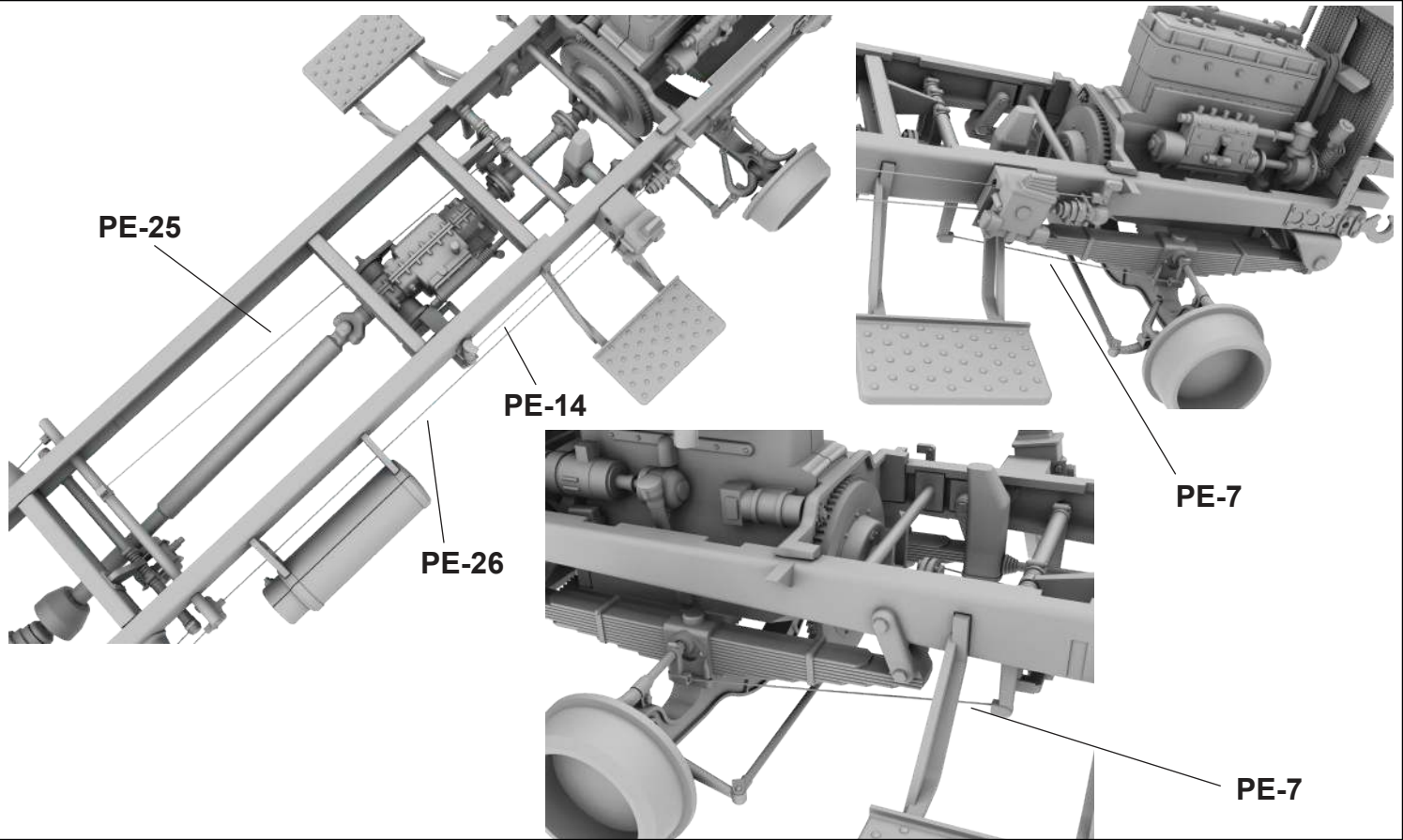


Etap 18 **Step 18**

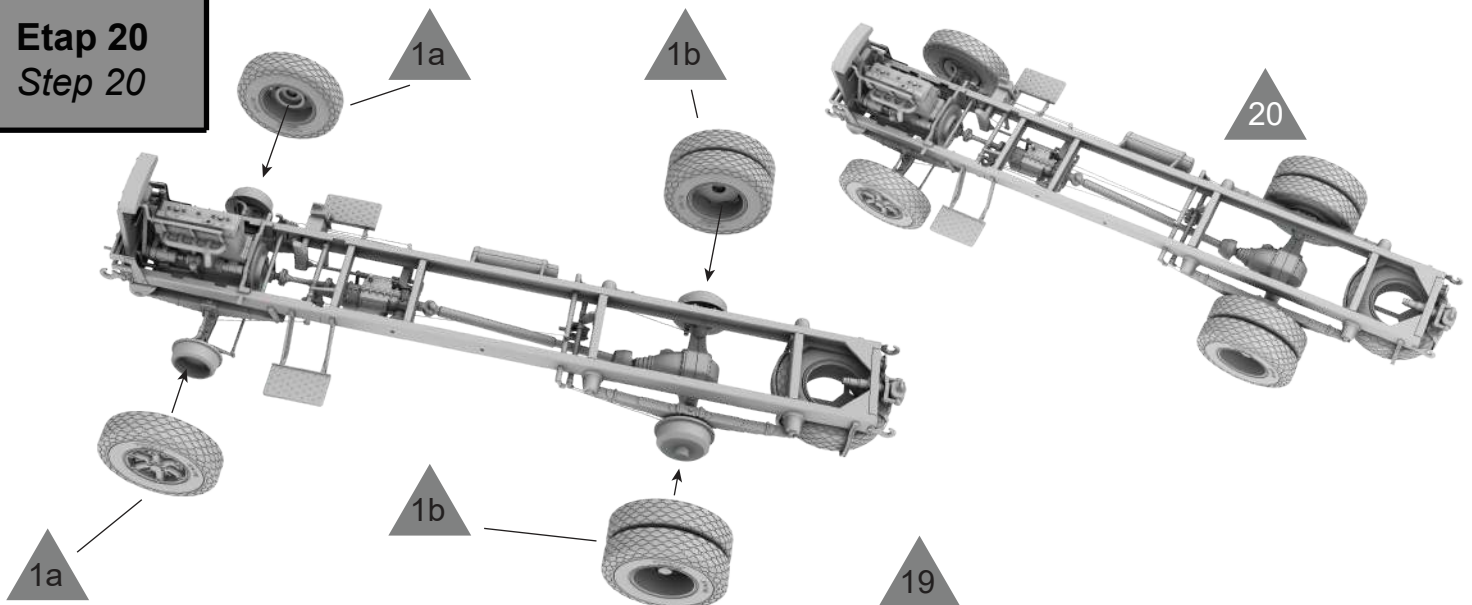


Etap 19 **Step 19**

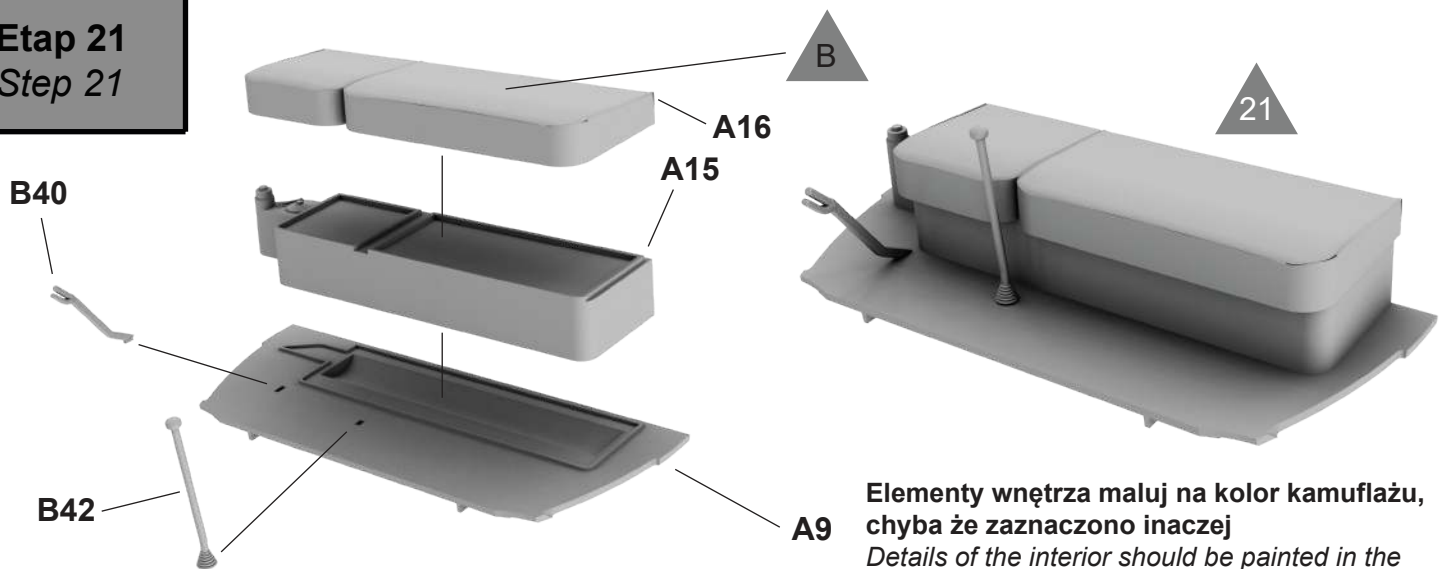




Etap 20
Step 20

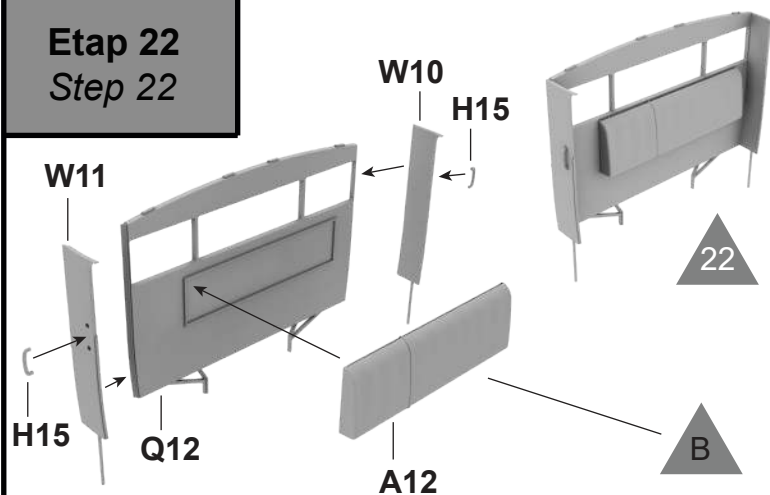


Etap 21
Step 21

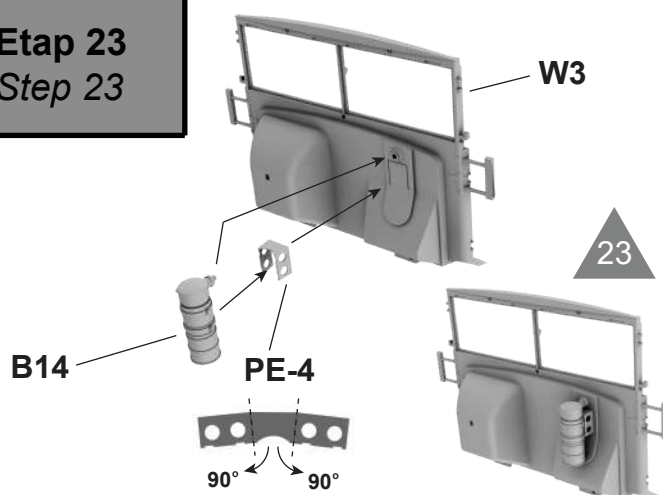


Elementy wnętrza maluj na kolor kamuflażu,
chyba że zaznaczono inaczej
*Details of the interior should be painted in the
camouflage color, unless stated otherwise*

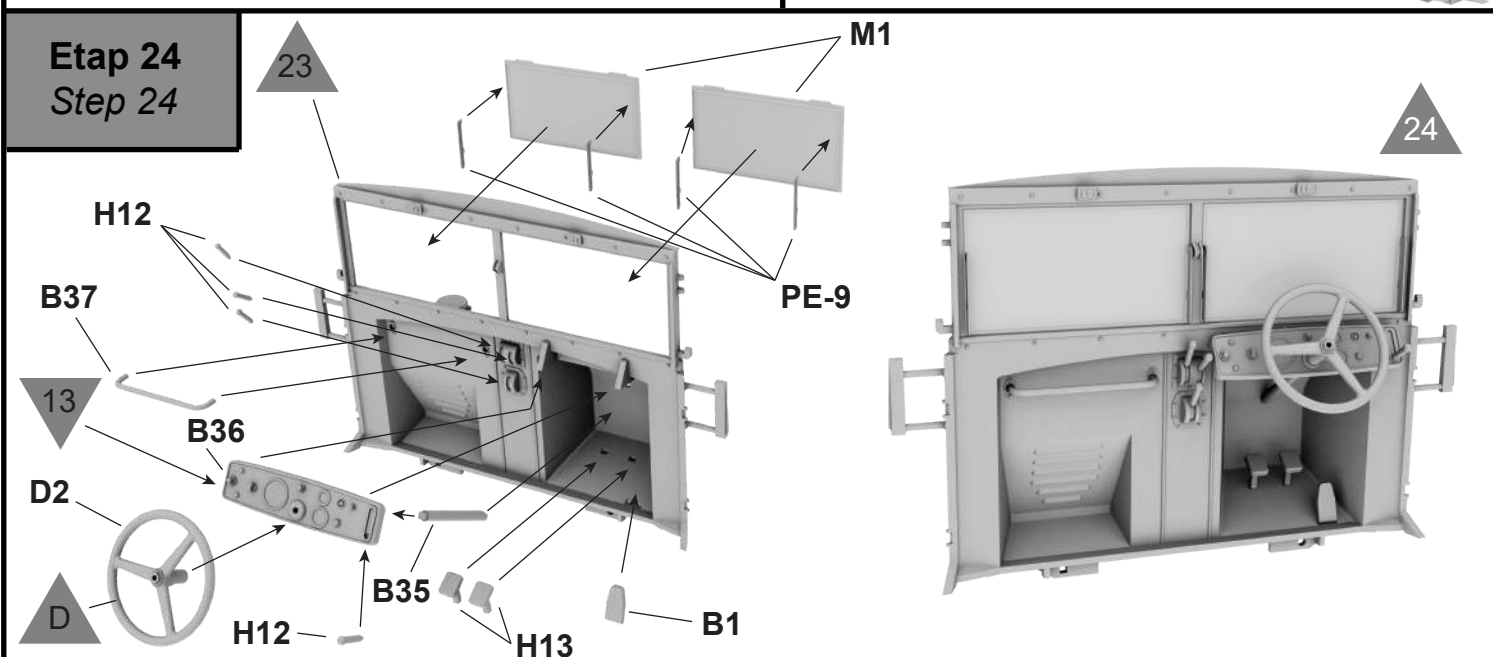
Etap 22 Step 22



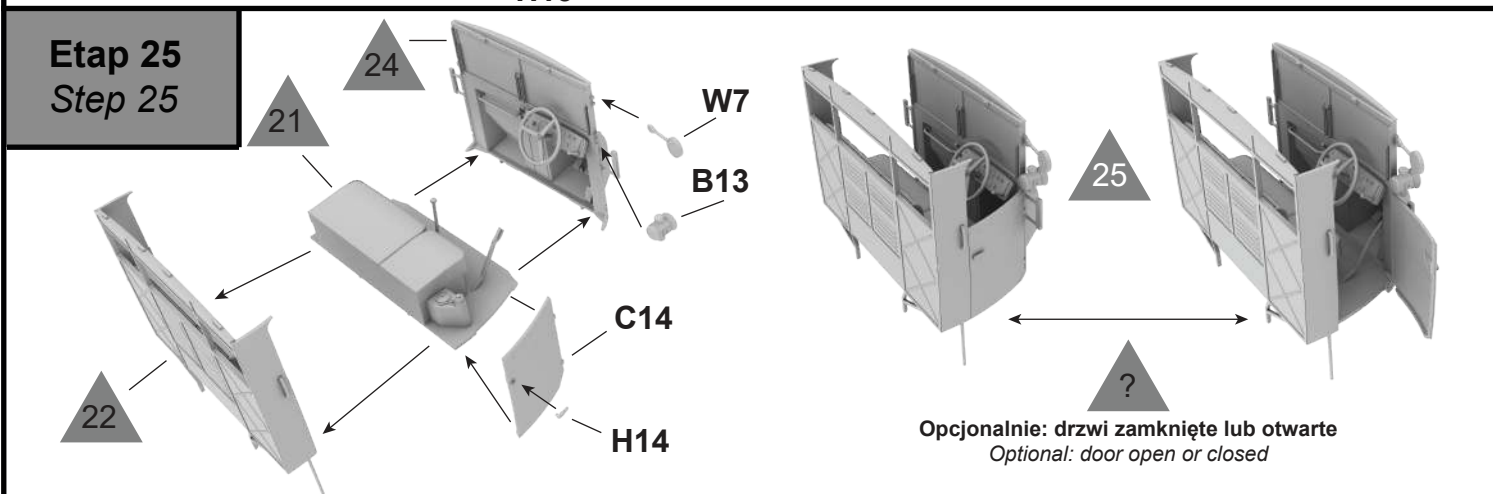
Etap 23 Step 23



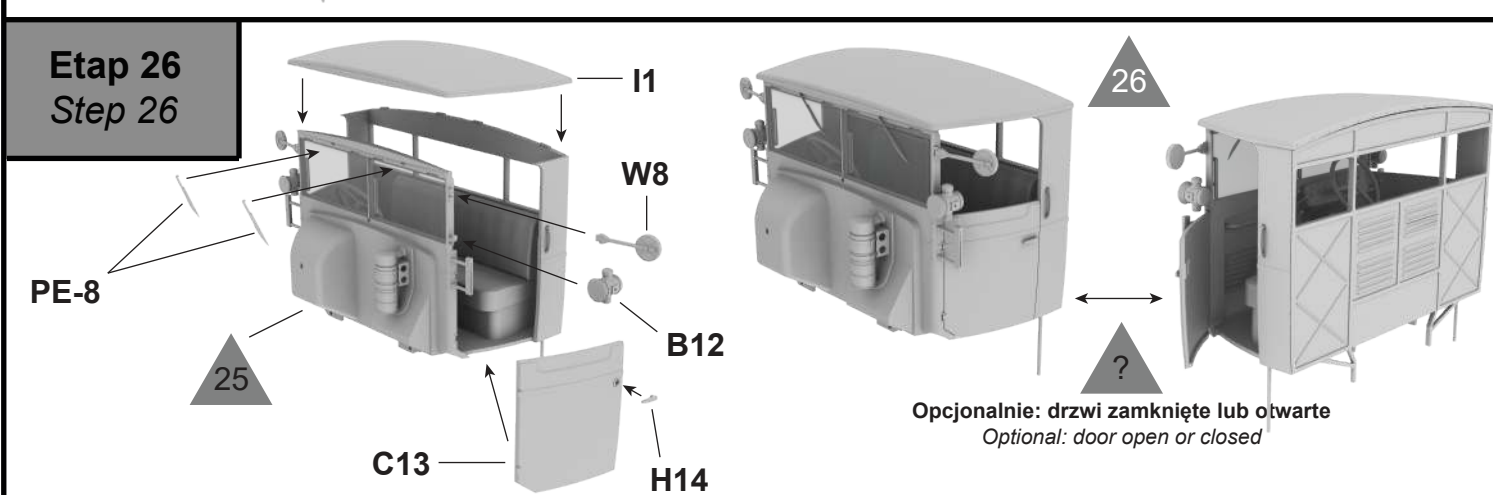
Etap 24 Step 24



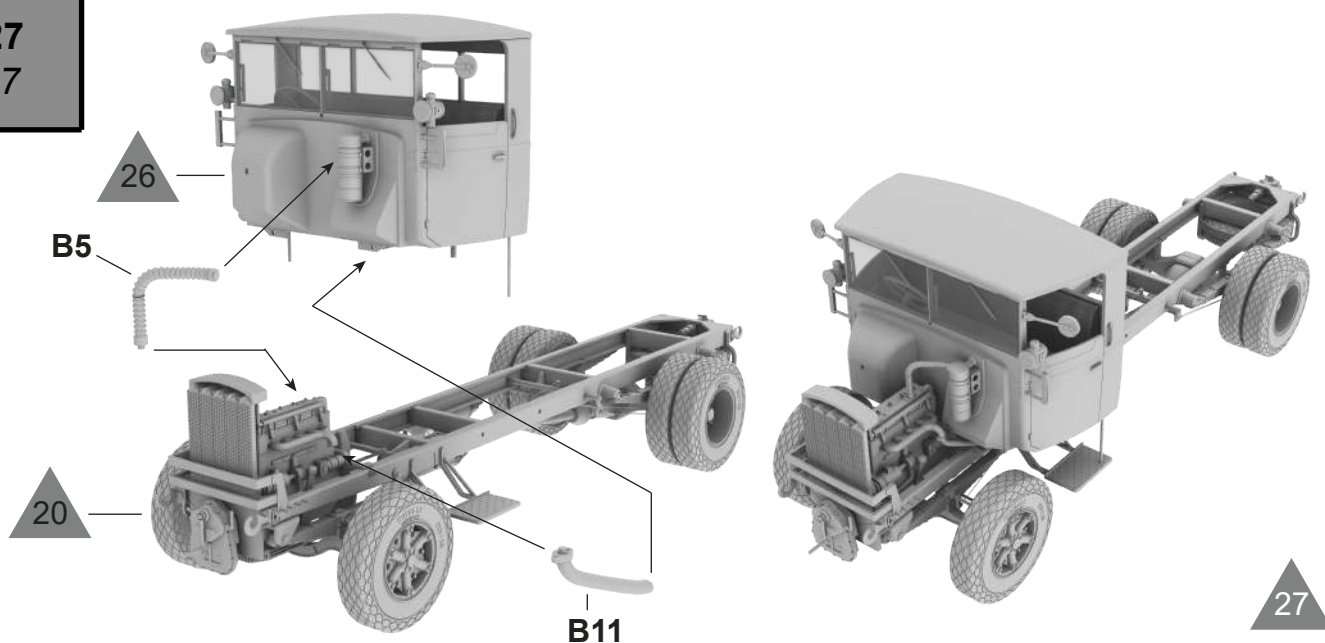
Etap 25 Step 25



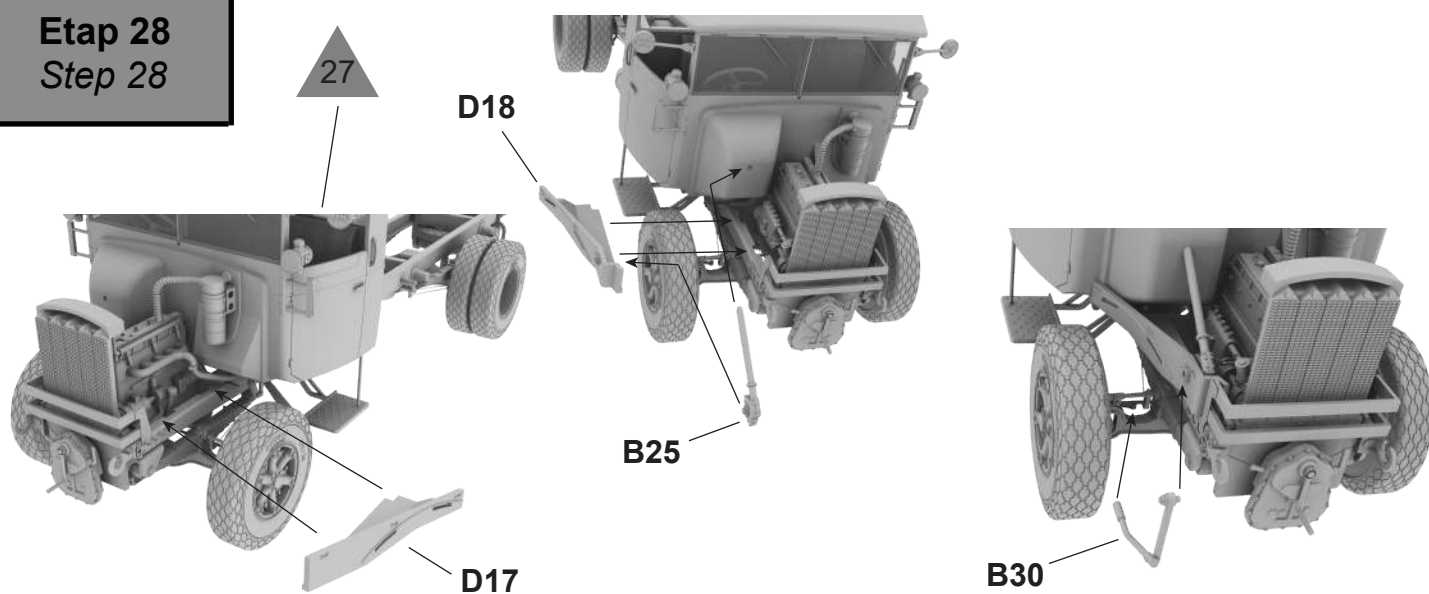
Etap 26 Step 26



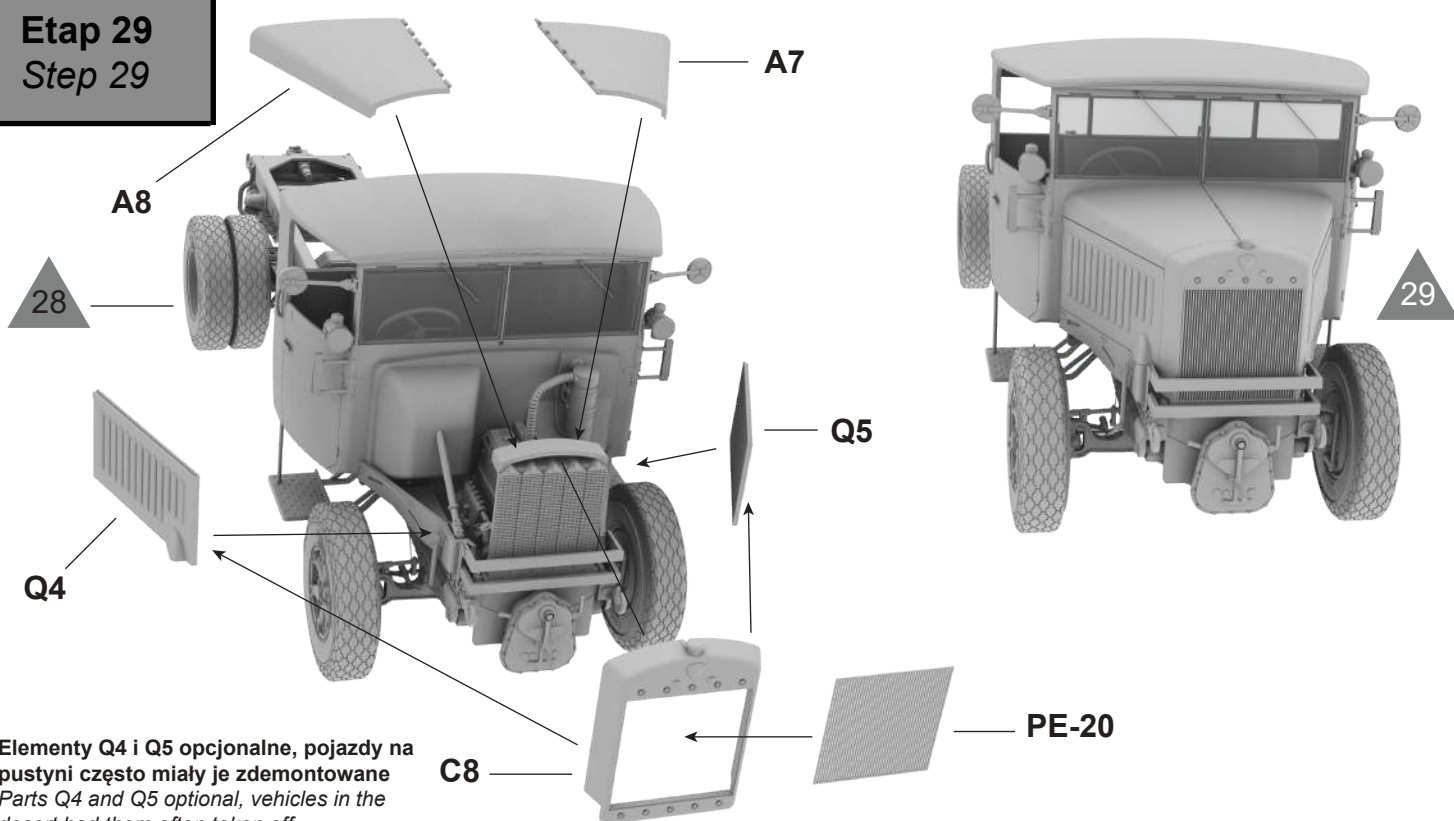
Etap 27 Step 27



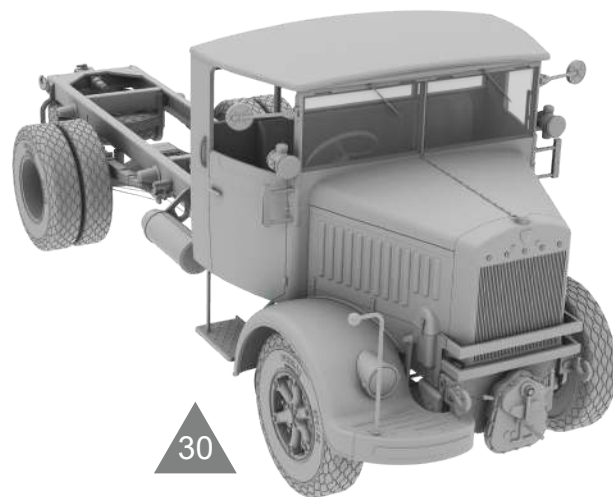
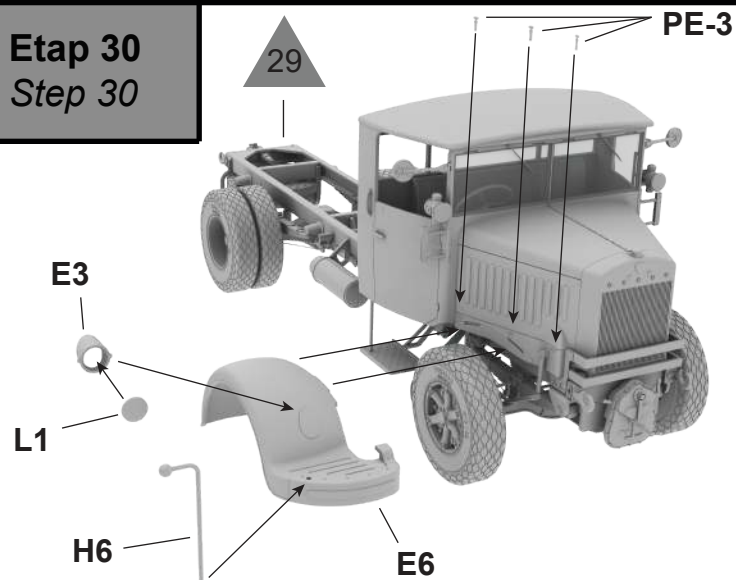
Etap 28 Step 28



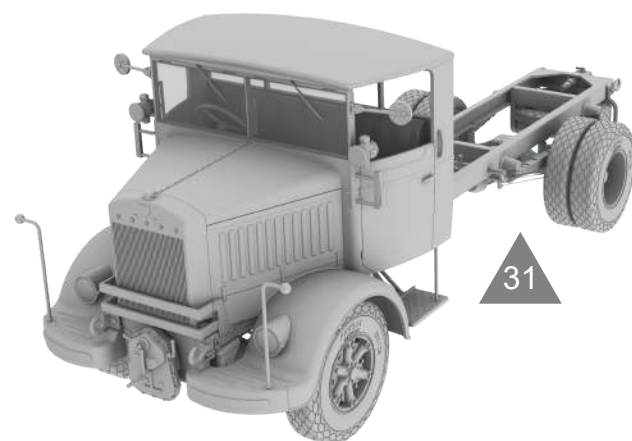
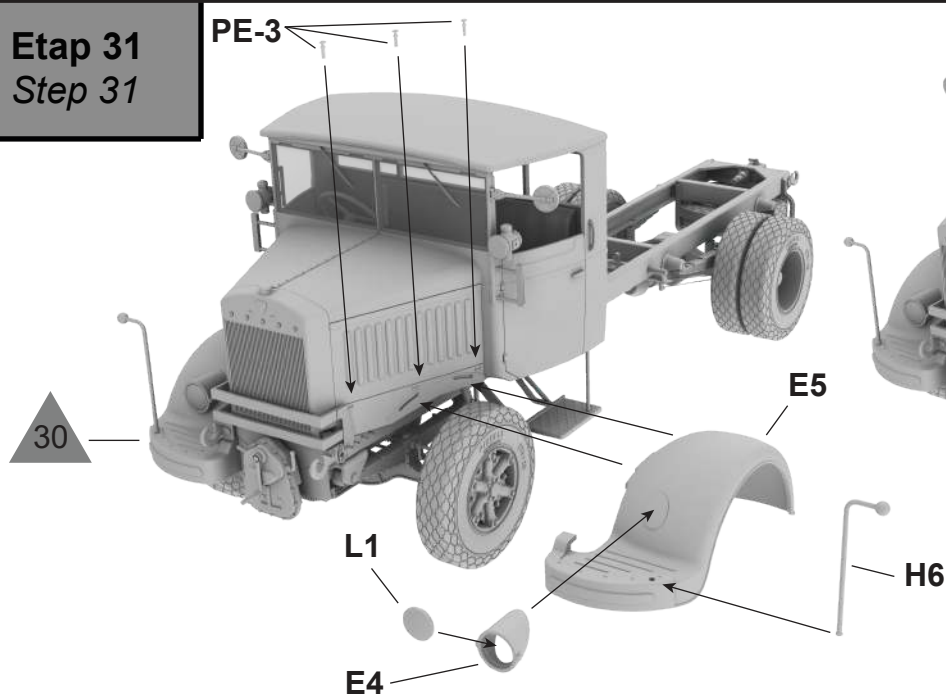
Etap 29 Step 29



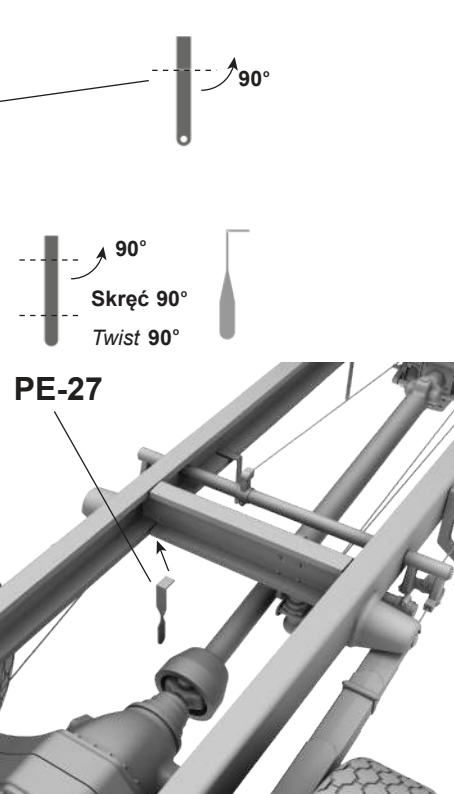
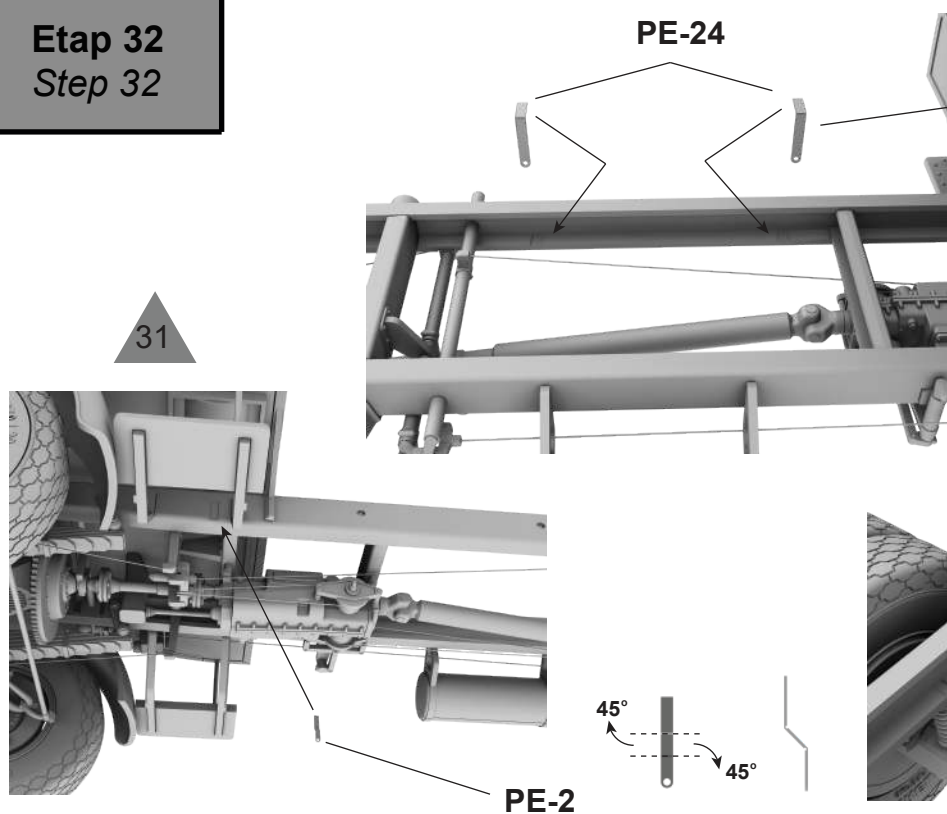
Etap 30 *Step 30*



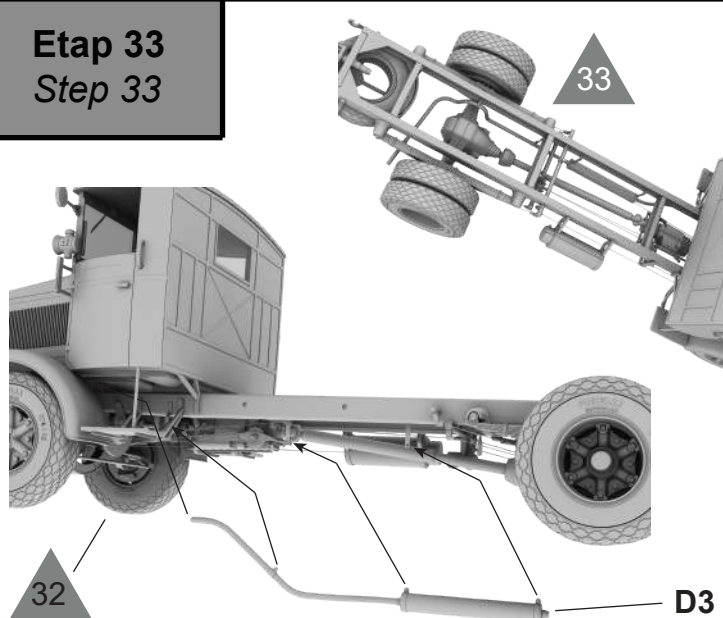
Etap 31 *Step 31*



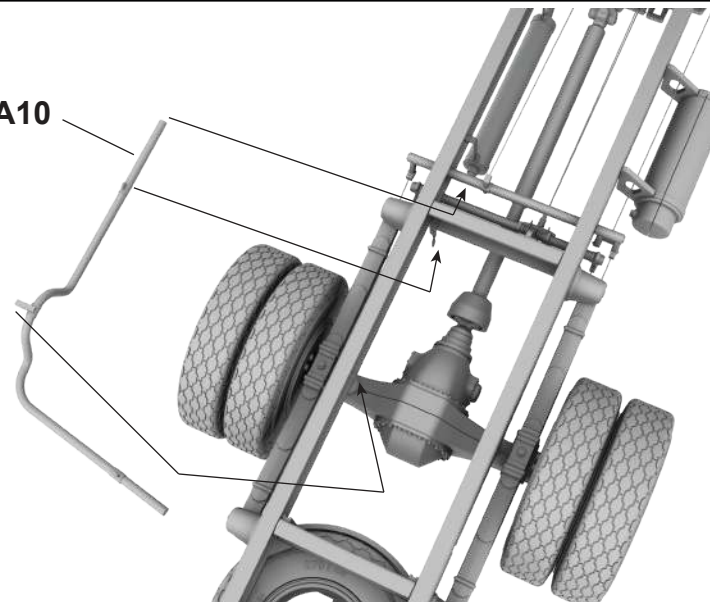
Etap 32 *Step 32*



Etap 33 Step 33

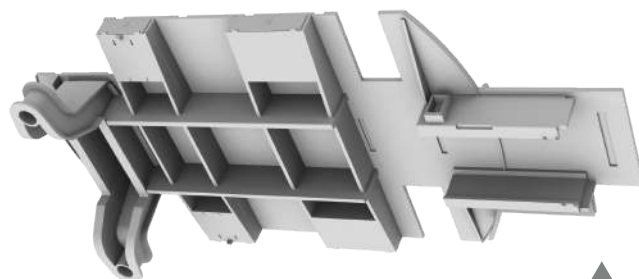
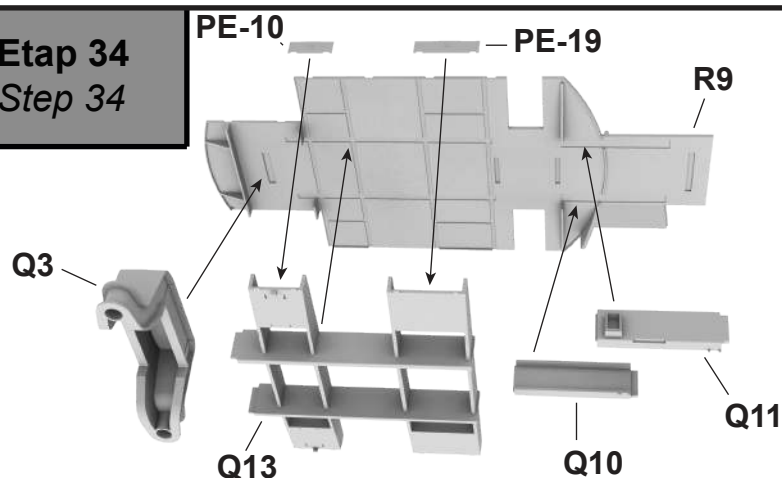


A10



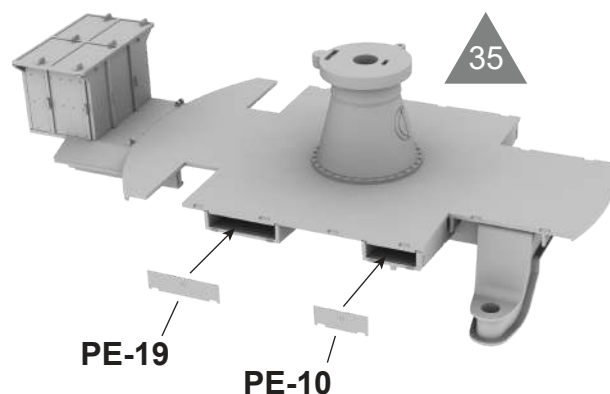
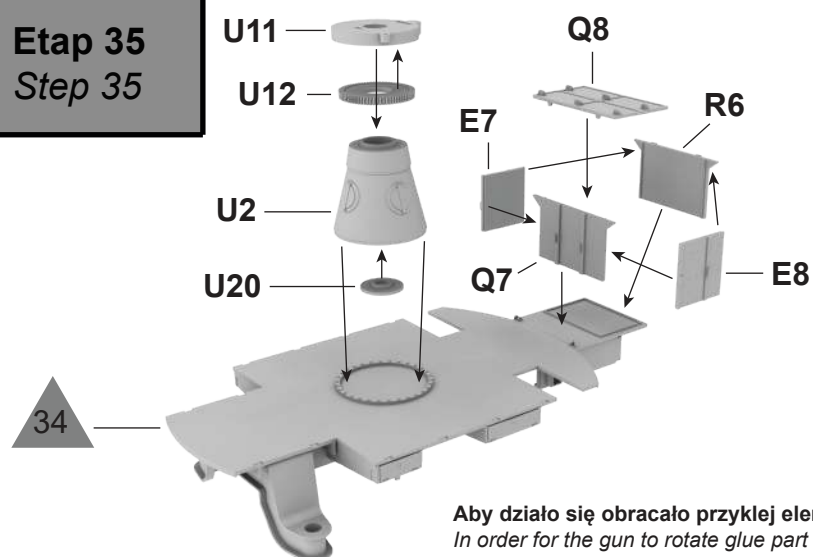
D3

Etap 34 Step 34



34

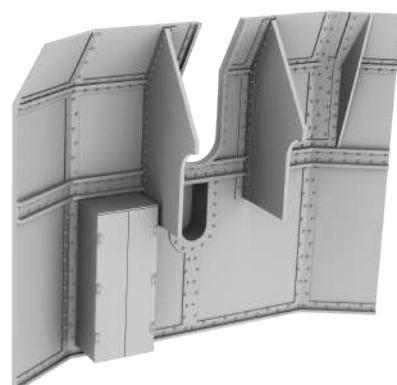
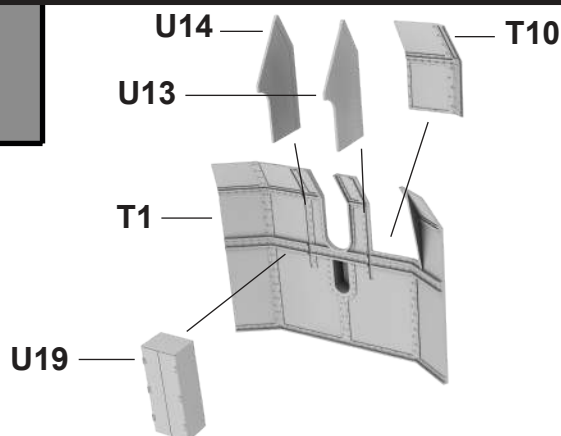
Etap 35 Step 35



35

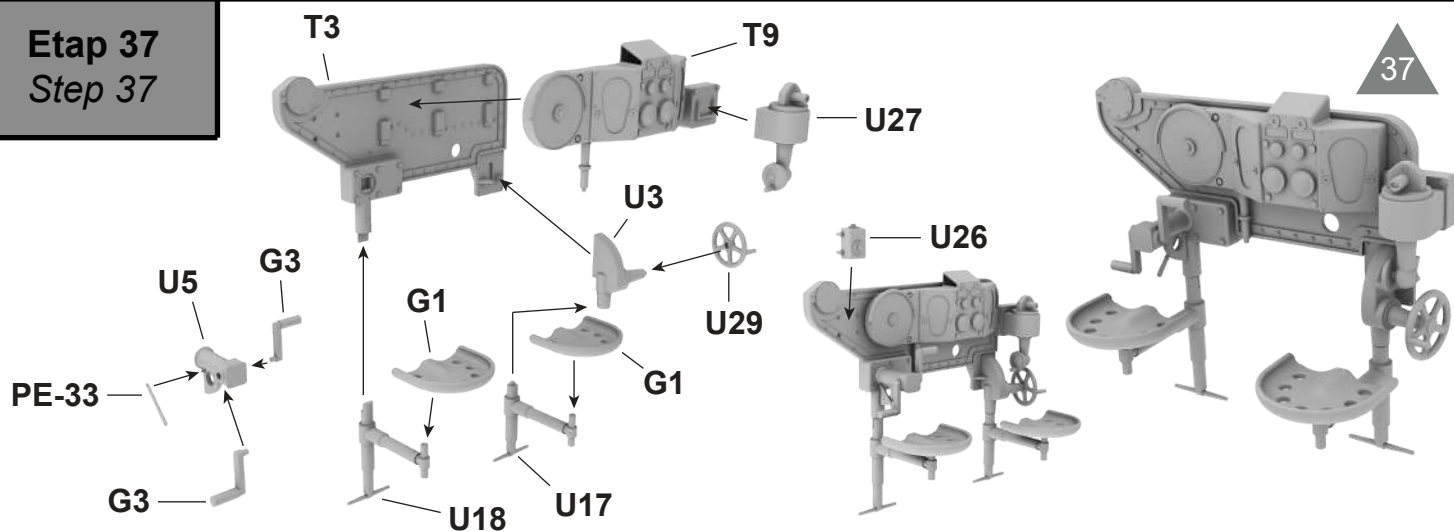
Aby działo się obracało przyklej element U20 do U12 i U11, ale nie przyklejaj ich do U2
In order for the gun to rotate glue part U20 to U12 and U11, but do not glue these to U2

Etap 36 Step 36

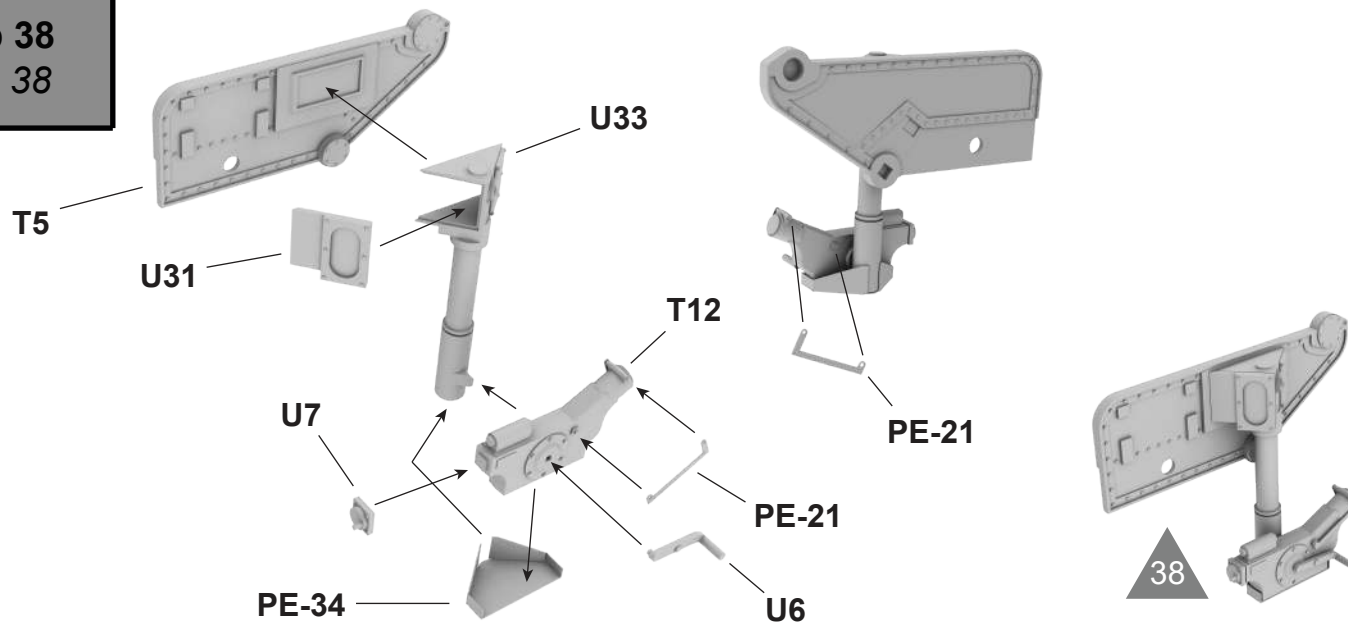


36

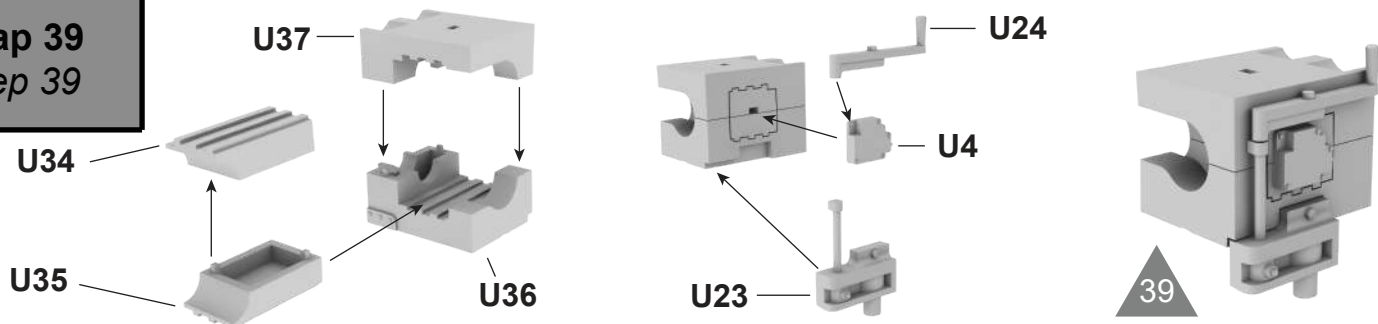
Etap 37 *Step 37*



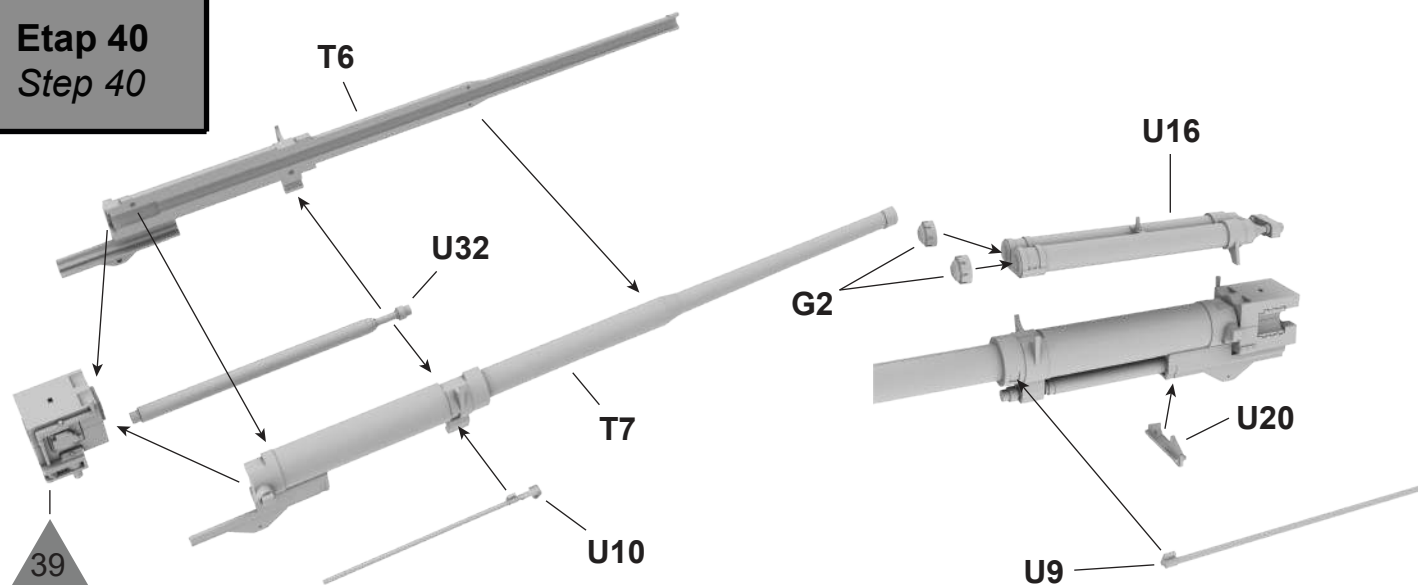
Etap 38 *Step 38*



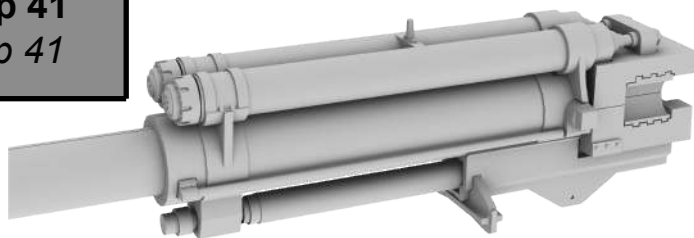
Etap 39 *Step 39*



Etap 40 *Step 40*

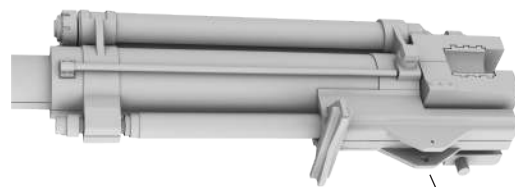


Etap 41
Step 41



41

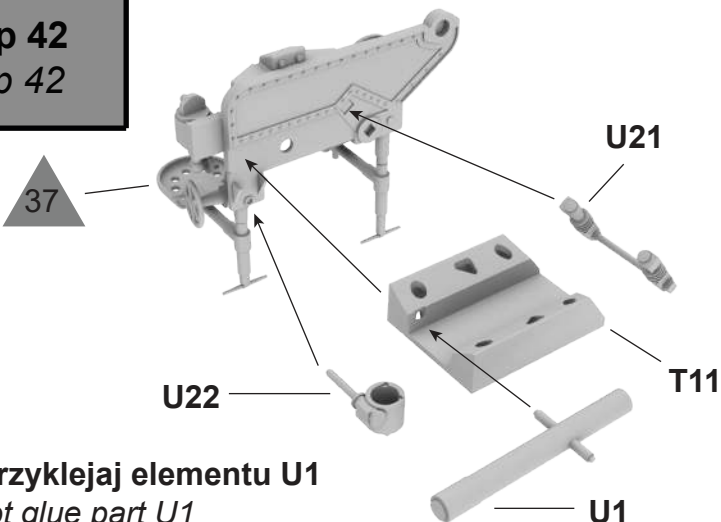
Nie przyklejaj elementu U8
Do not glue part U8



U8



Etap 42
Step 42



37

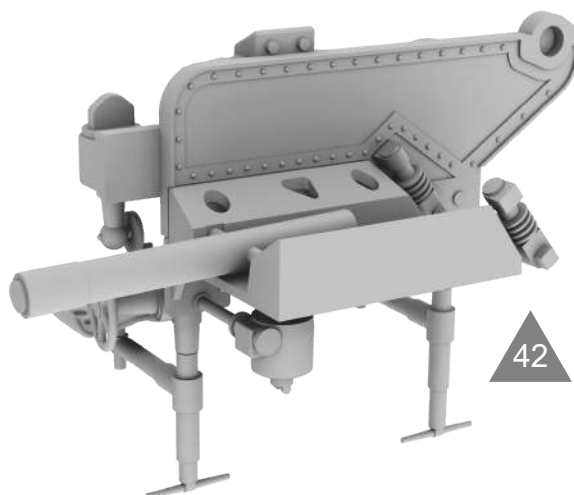
U21

U22

T11

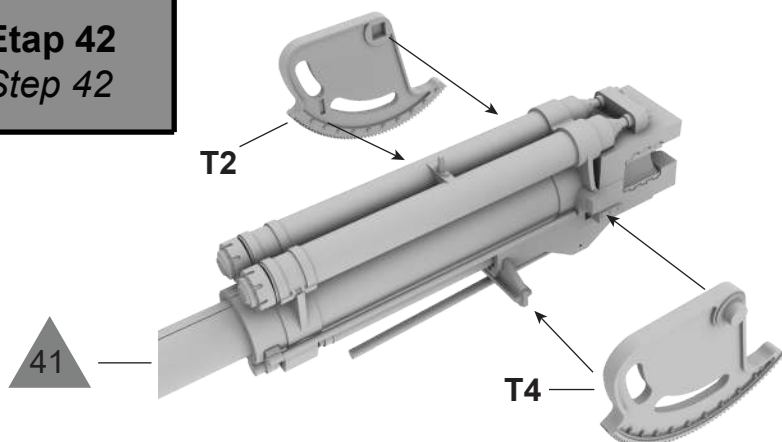
U1

Nie przyklejaj elementu U1
Do not glue part U1



42

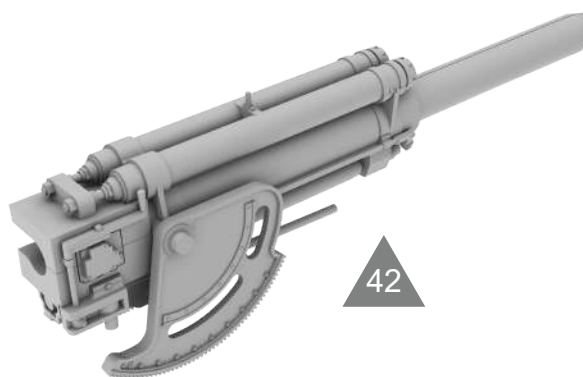
Etap 42
Step 42



T2

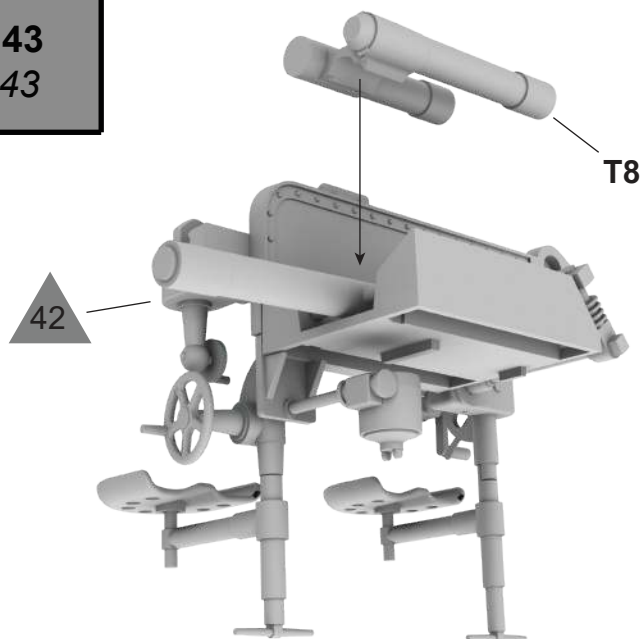
41

T4



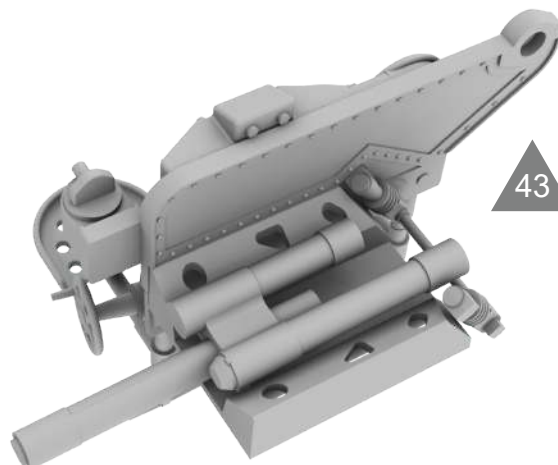
42

Etap 43
Step 43



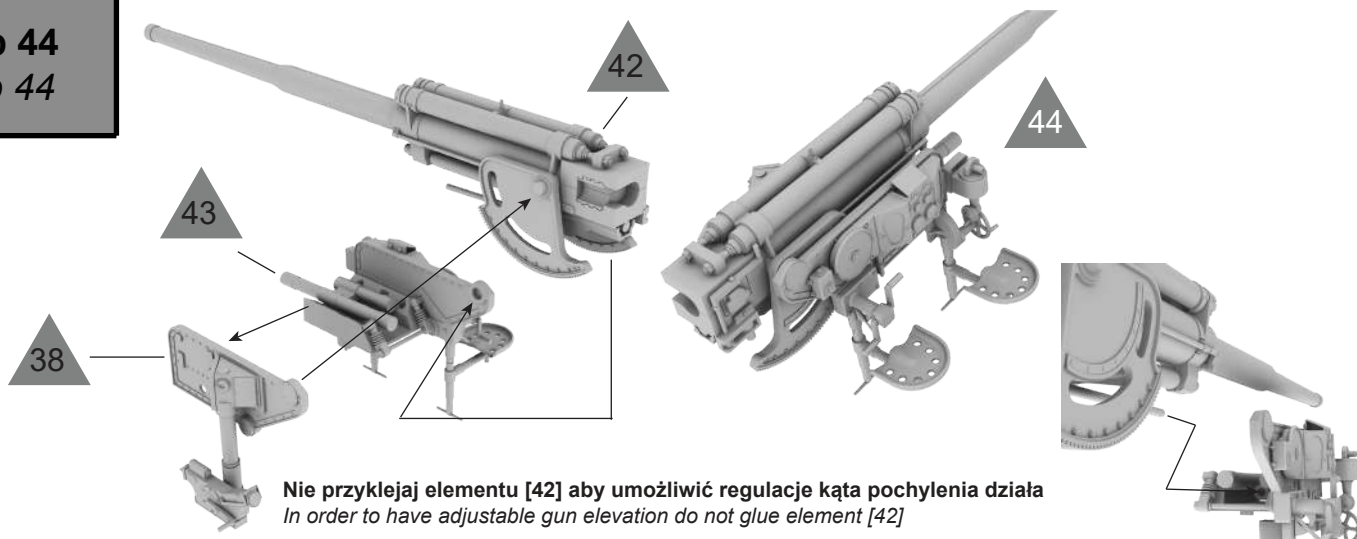
42

T8

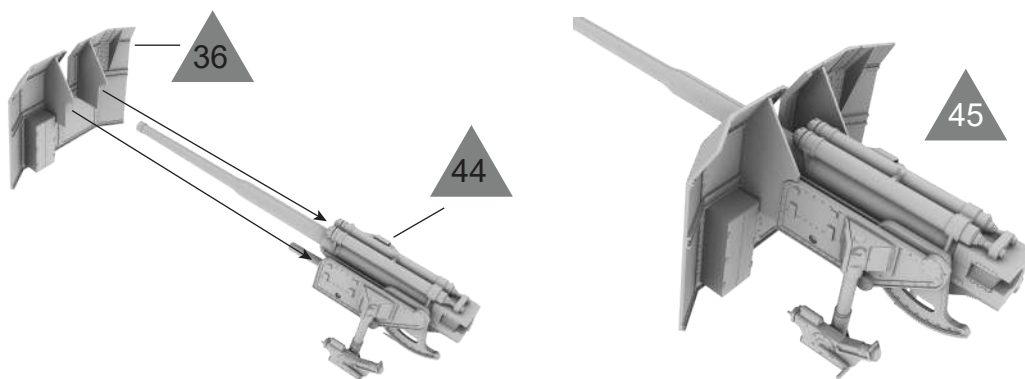


43

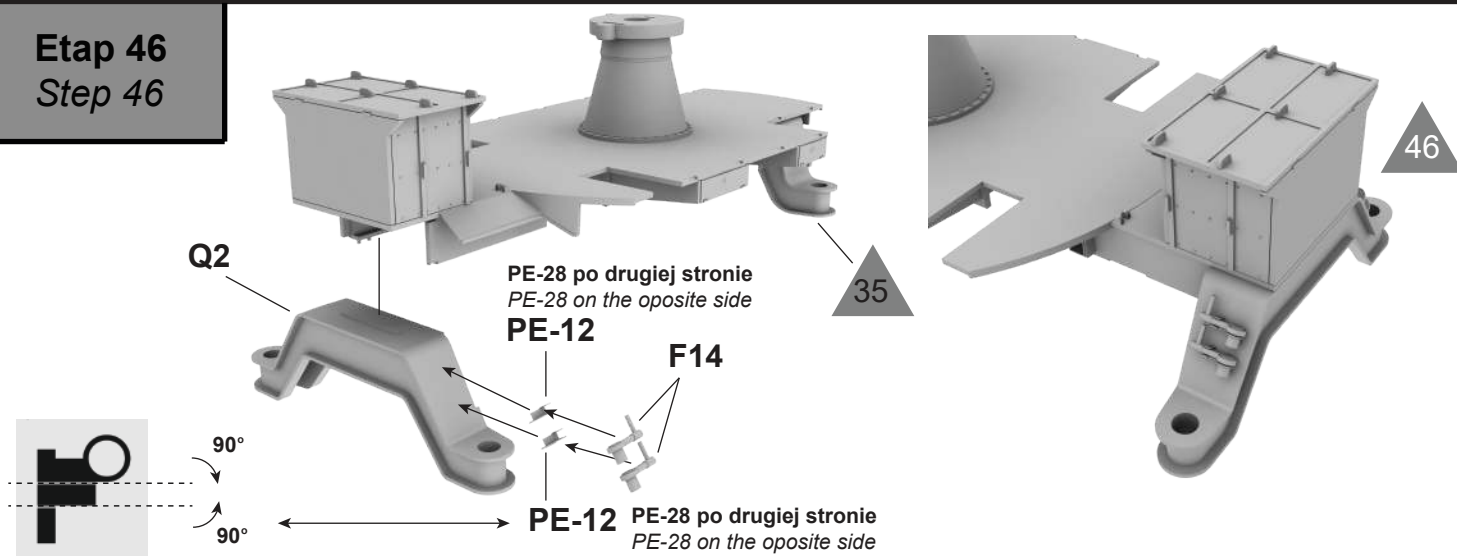
Etap 44 Step 44



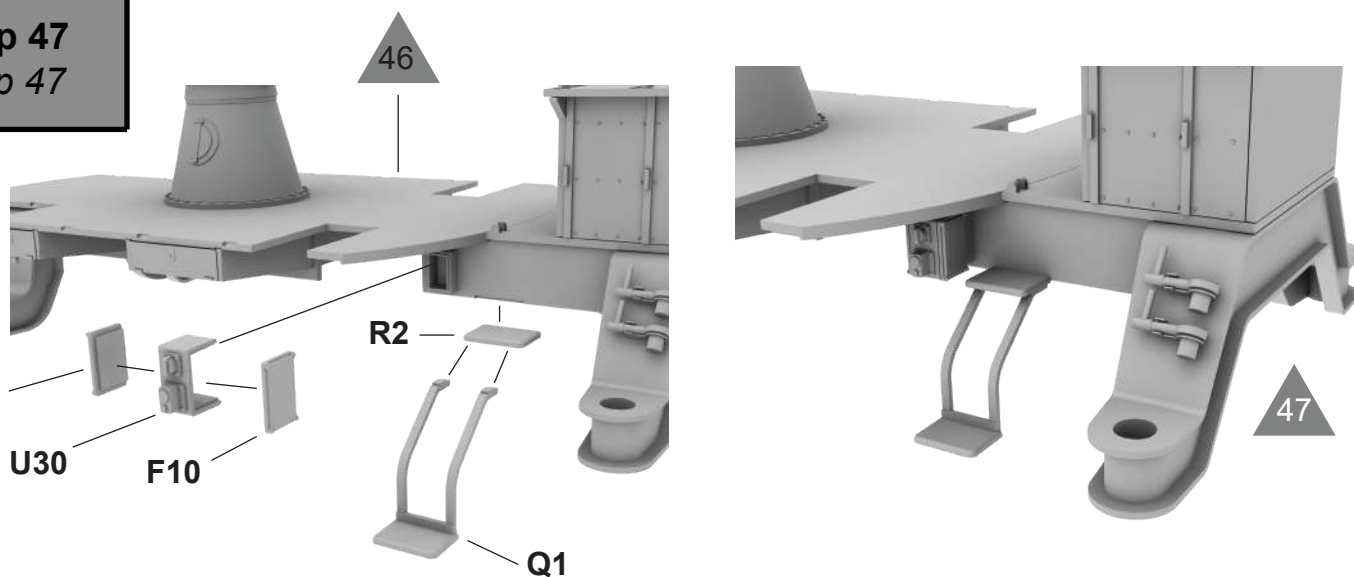
Etap 45 Step 45



Etap 46 Step 46

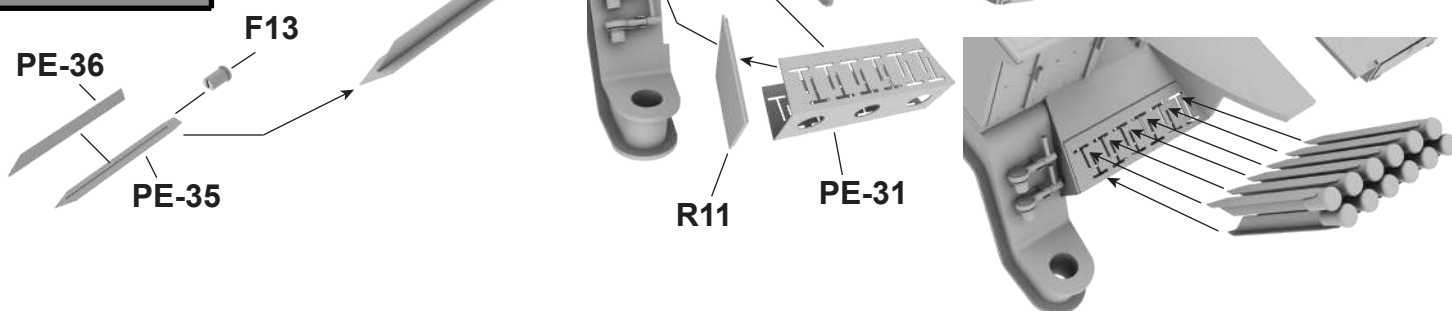


Etap 47 Step 47



Etap 48
Step 48

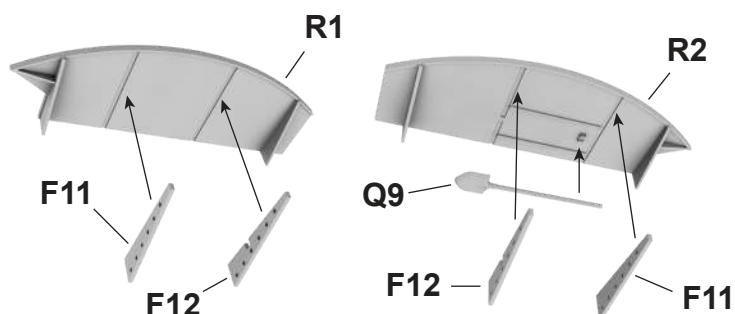
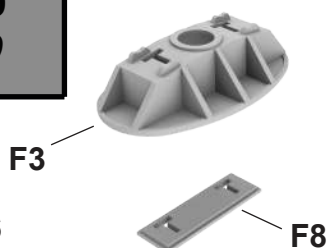
Wykonaj 12
Make 12



Etap 49
Step 49

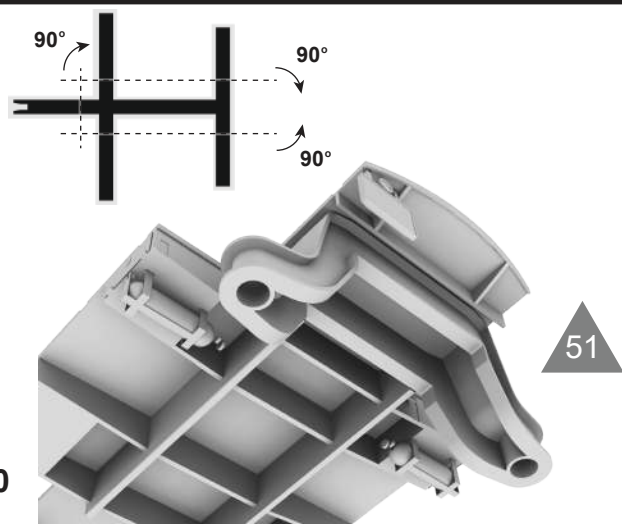
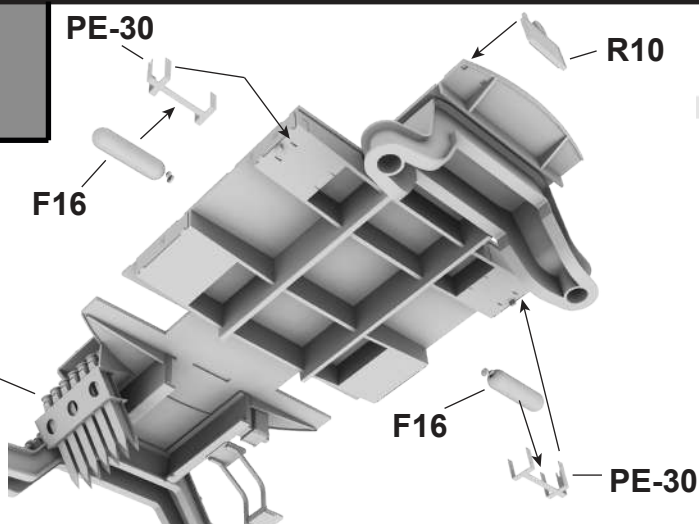
Etap 50
Step 50

Wykonaj 6
Make 6



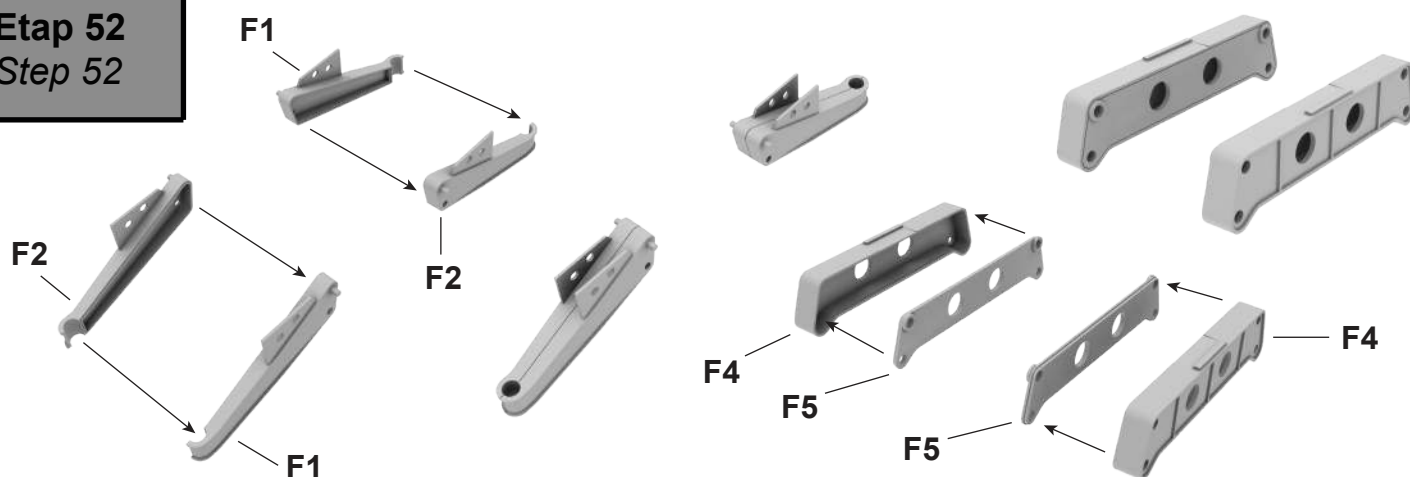
Etap 51
Step 51

48



51

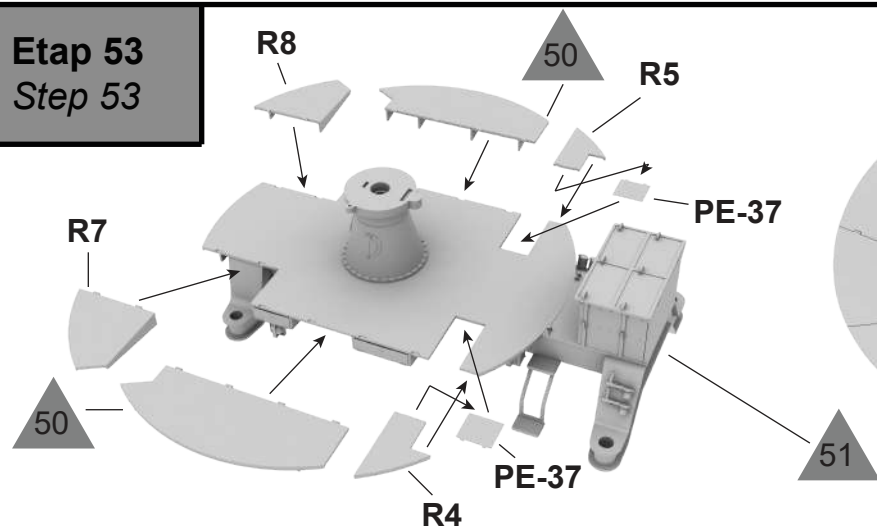
Etap 52
Step 52



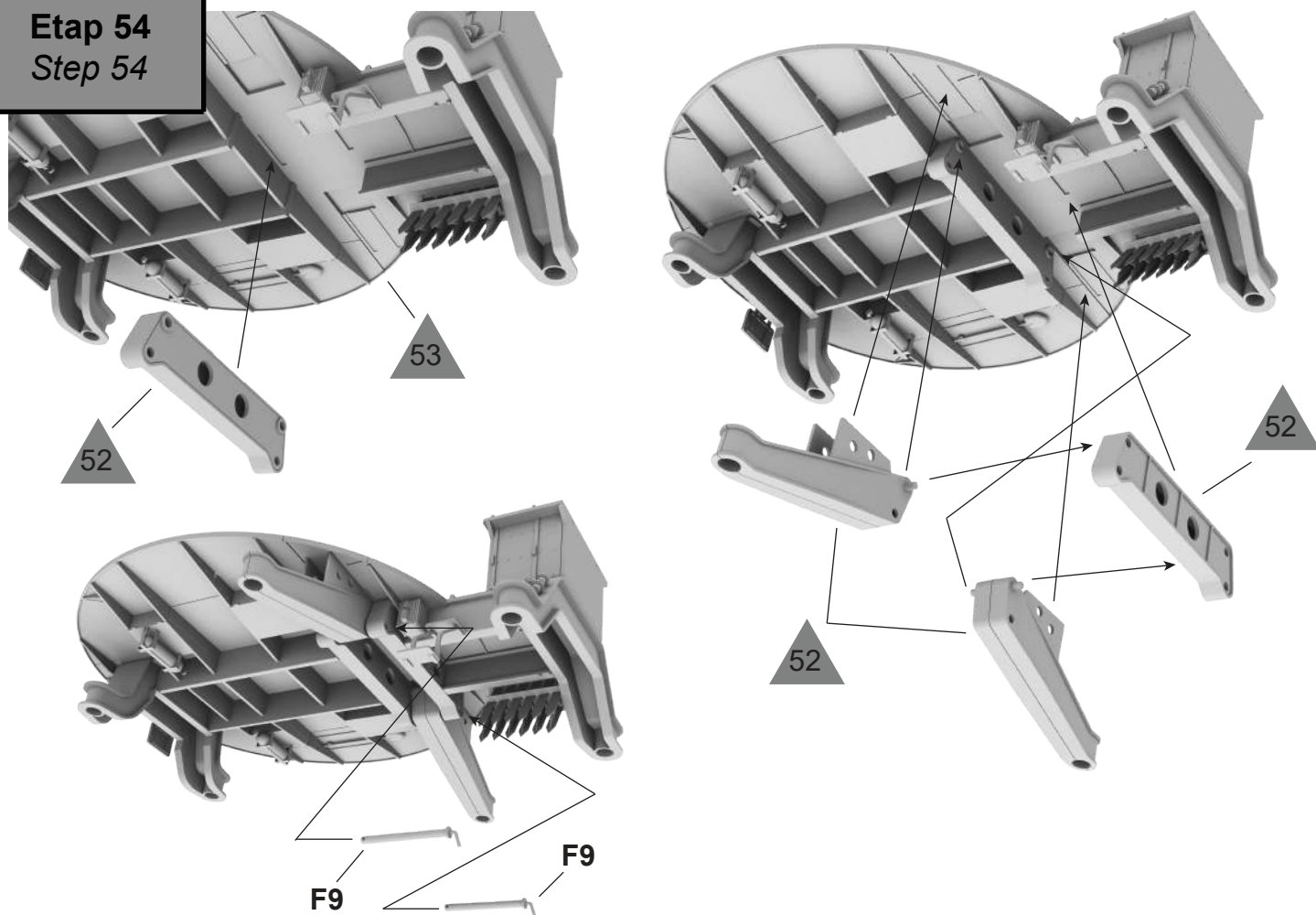
**Aby zbudować dział w pozycji bojowej wykonaj etapy 53 - 57,
a w pozycji transportowej 58 - 63.**

*To build the gun in firing position follow steps 53 - 57, and for
the transport position steps 58 - 63.*

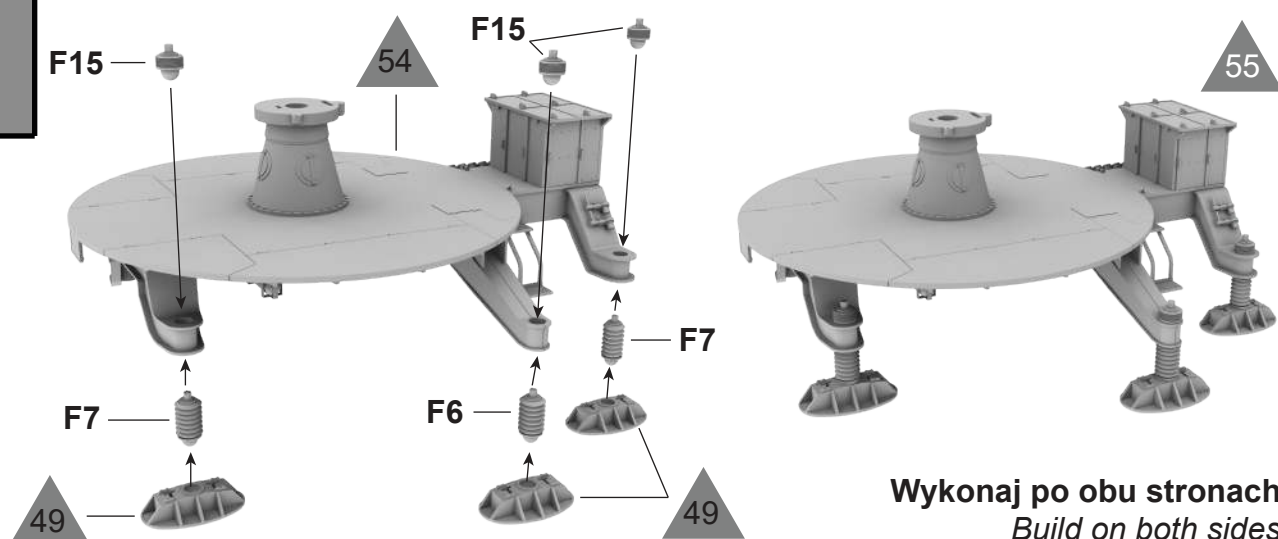
Etap 53 *Step 53*



Etap 54 *Step 54*

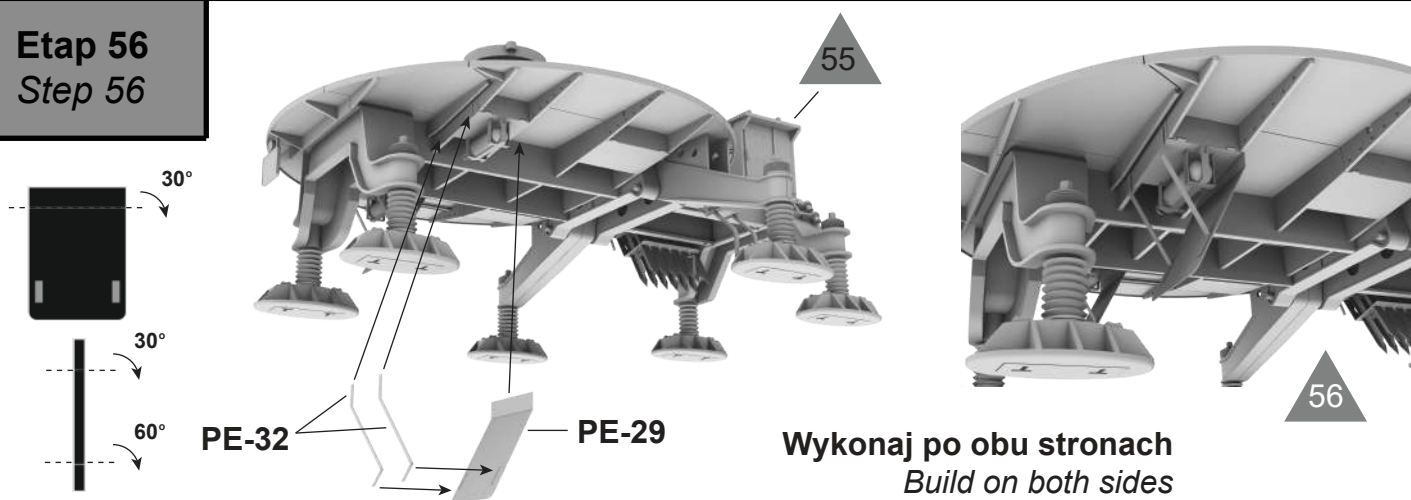


Etap 55 *Step 55*

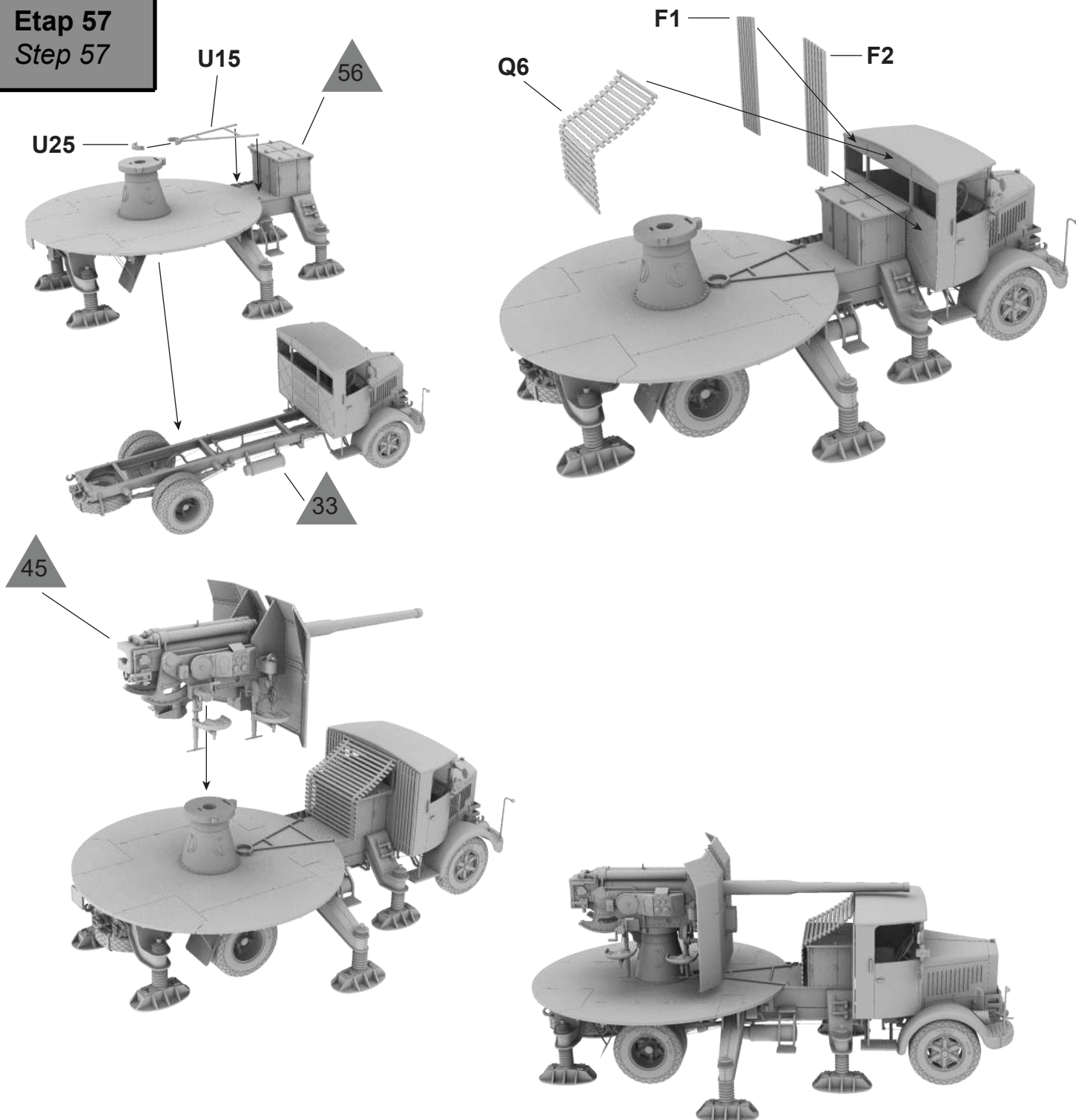


Wykonaj po obu stronach
Build on both sides

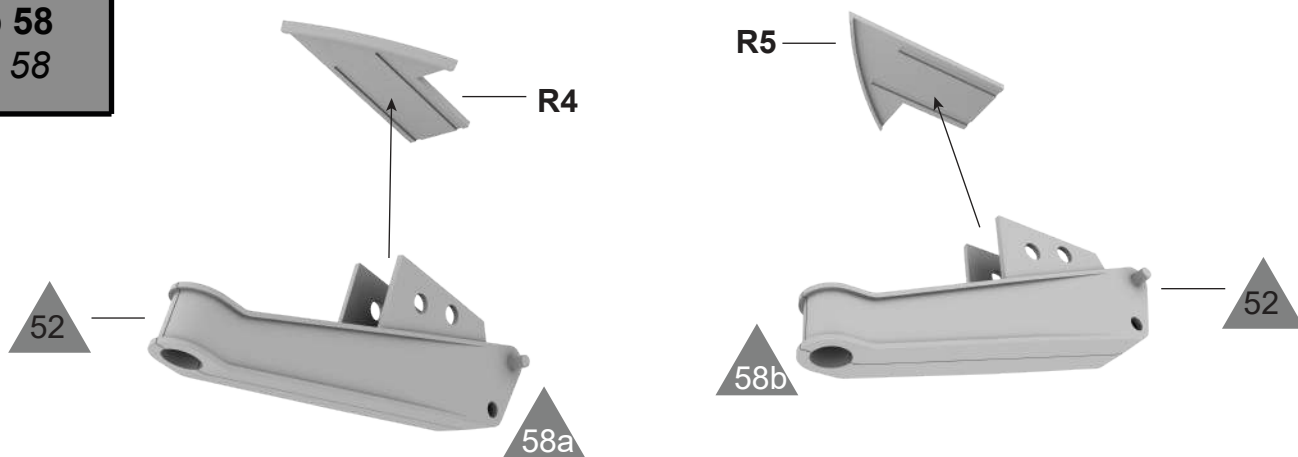
Etap 56 **Step 56**



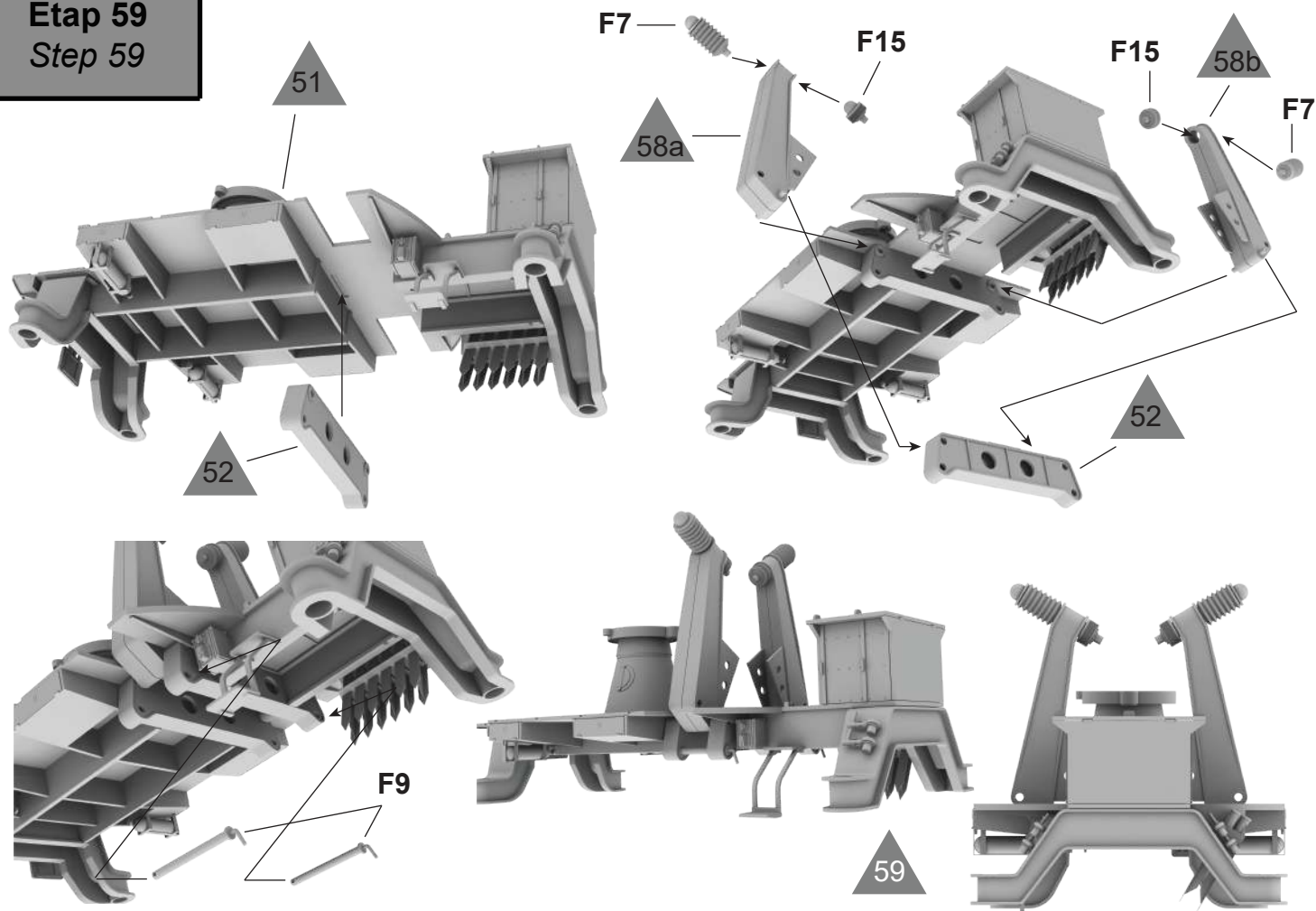
Etap 57 **Step 57**



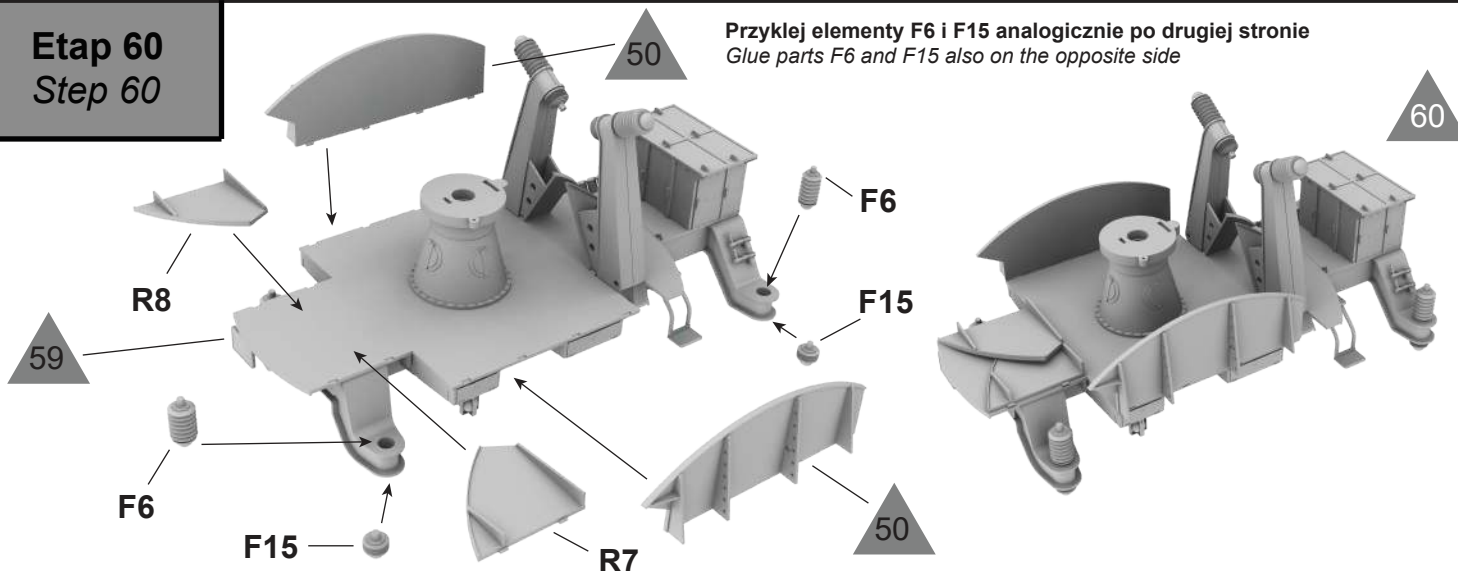
Etap 58 Step 58



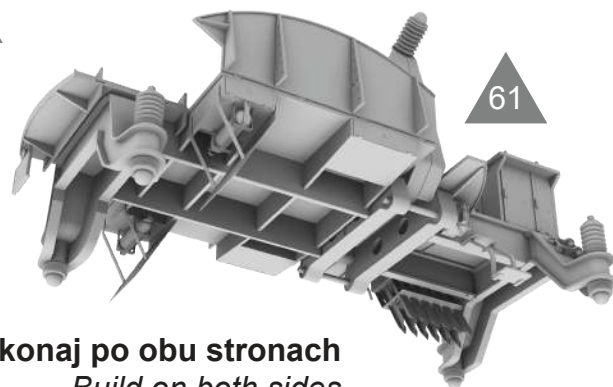
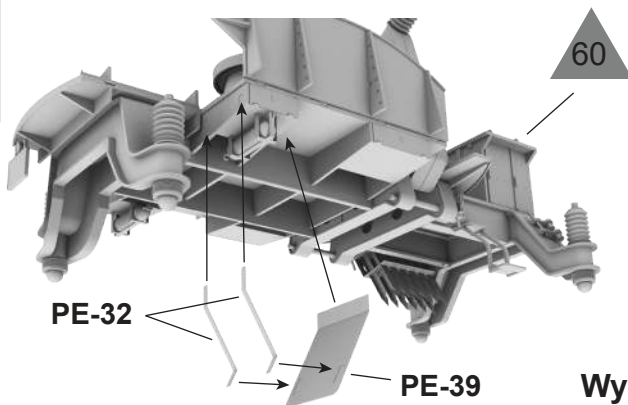
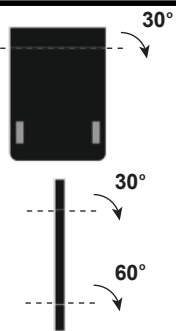
Etap 59 Step 59



Etap 60 Step 60

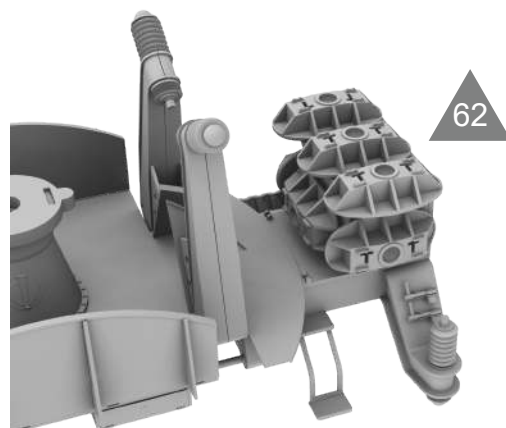
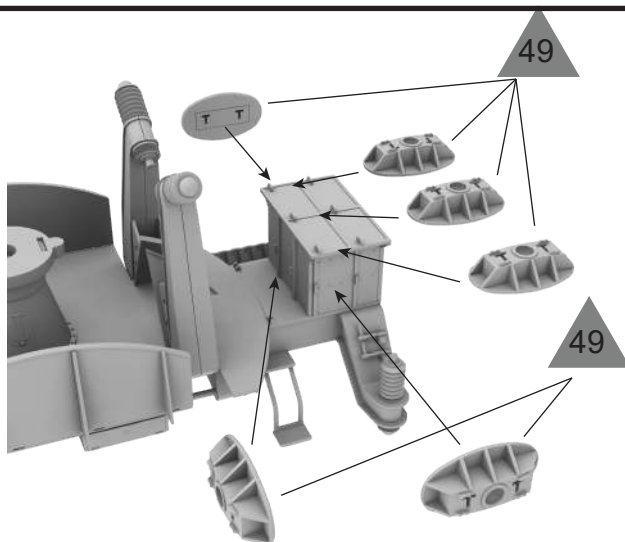


Etap 61 Step 61

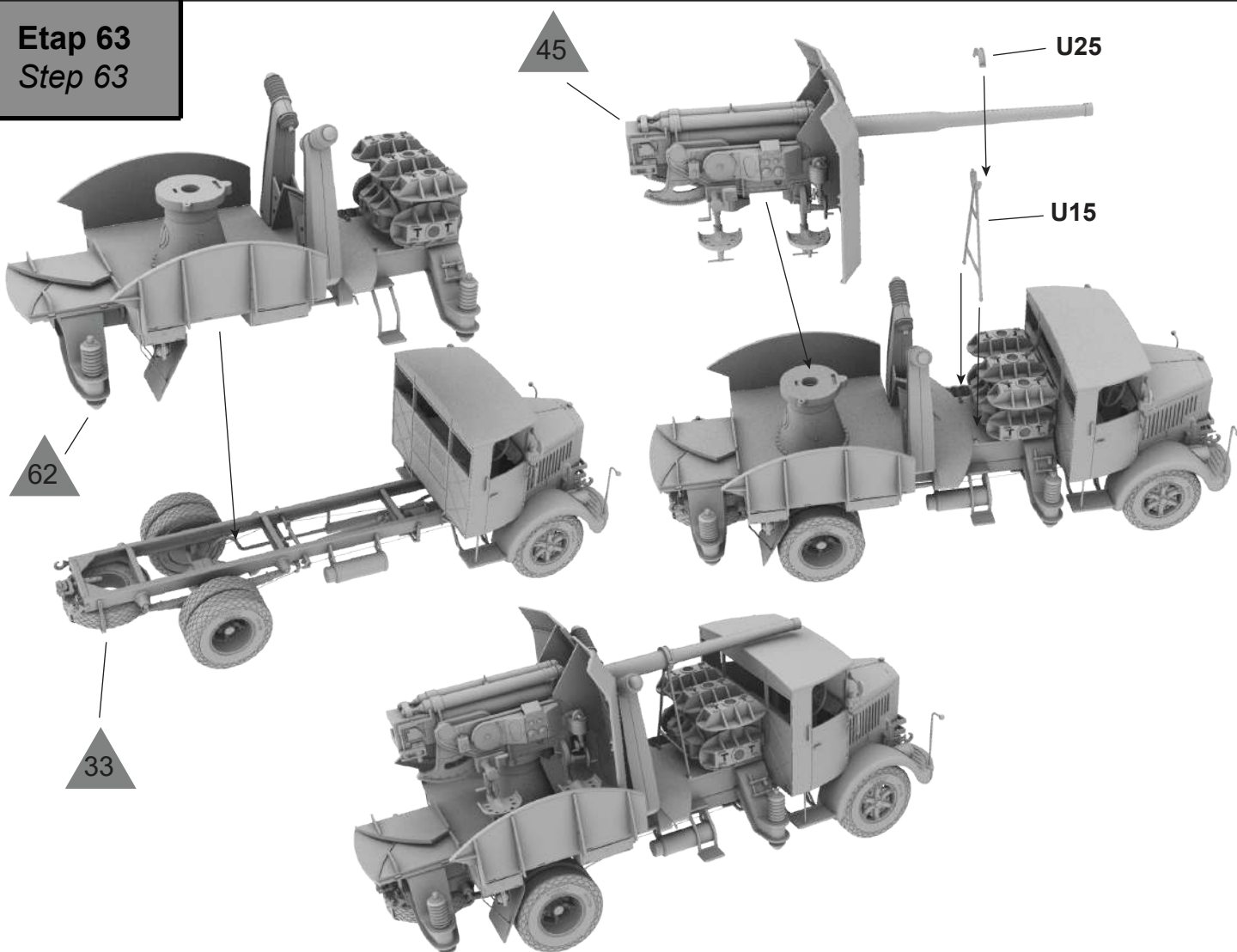


Wykonaj po obu stronach
Build on both sides

Etap 62 Step 62



Etap 63 Step 63



Malowanie
Painting

Italian Autocannone 3Ro 90/53 z działem 90mm, Afryka Północna 1942 r.
Italian Autocannone 3Ro 90/53 with 90/53 gun, North Africa 1942

